

CSci 5271  
Introduction to Computer Security  
Day 10: OS security: access control

Stephen McCamant  
University of Minnesota, Computer Science & Engineering

## Outline

- Unix-style access control
- Announcements intermission
- Multilevel and mandatory access control
- Capability-based access control
- More Unix access control

## UIDs and GIDs

- To kernel, users and groups are just numeric identifiers
- Names are a user-space nicety
  - E.g., `/etc/passwd` mapping
- Historically 16-bit, now 32
- User 0 is the special superuser `root`
  - Exempt from all access control checks

## File mode bits

- Core permissions are 9 bits, three groups of three
- Read, write, execute for user, group, other
- ls format: `rwX r-x r--`
- Octal format: `0754`

## Interpretation of mode bits

- File also has one user and group ID
- Choose one set of bits
  - If users match, use user bits
  - If subject is in the group, use group bits
  - Otherwise, use other bits
- Note no fallback, so can stop yourself or have negative groups
  - But usually,  $0 \subseteq G \subseteq U$

## Directory mode bits

- Same bits, slightly different interpretation
- Read: list contents (e.g., `ls`)
- Write: add or delete files
- Execute: traverse
- X but not R means: have to know the names

## Process UIDs and `setuid(2)`

- UID is inherited by child processes, and an unprivileged process can't change it
- But there are syscalls root can use to change the UID, starting with `setuid`
- E.g., login program, SSH server

## Setuid programs, different UIDs

- If 04000 "setuid" bit set, newly exec'd process will take UID of its file owner
  - Other side conditions, like process not traced
- Specifically the *effective UID* is changed, while the *real UID* is unchanged
  - Shows who called you, allows switching back

## More different UIDs

- Two mechanisms for temporary switching:
  - Swap real UID and effective UID (BSD)
  - Remember *saved UID*, allow switching to it (System V)
- Modern systems support both mechanisms at the same time
- Linux only: *file-system UID*
  - Once used for NFS servers, now mostly obsolete

## Setgid, games

- Setgid bit 02000 mostly analogous to `setuid`
- But note no supergroup, so UID 0 is still special
- Classic application: `setgid` *games* for managing high-score files

## Other permission rules

- Only file owner or root can change permissions
- Only root can change file owner
  - Former System V behavior: "give away `chown`"
- Setuid/gid bits cleared on `chown`
  - Set owner first, then enable `setuid`

## Non-checks

- File permissions on `stat`
- File permissions on `link`, `unlink`, `rename`
- File permissions on `read`, `write`
- Parent directory permissions generally
  - Except traversal
  - I.e., permissions not automatically recursive

## Outline

Unix-style access control

Announcements intermission

Multilevel and mandatory access control

Capability-based access control

More Unix access control

## Upcoming lectures

- Next Tuesday: last OS security
- Next Thursday: election security (not for midterm)
- Tuesday 10/14: midterm
- Thursday 10/16: guest lecture on SFI

## Deadlines reminder

- Yesterday: project progress reports
- Tomorrow: HA1 attack 4 and design
- Week from today: Ex. 2

## Outline

Unix-style access control

Announcements intermission

Multilevel and mandatory access control

Capability-based access control

More Unix access control

## MAC vs. DAC

- Discretionary access control (DAC)
  - Users mostly decide permissions on their own files
  - If you have information, you can pass it on to anyone
  - E.g., traditional Unix file permissions
- Mandatory access control (MAC)
  - Restrictions enforced regardless of subject choices
  - Typically specified by an administrator

## Motivation: it's classified

- Government defense and intelligence agencies use *classification* to restrict access to information
- E.g.: Unclassified, Confidential, Secret, Top Secret
- Multilevel Secure (MLS) systems first developed to support mixing classification levels under timesharing

## Motivation: system integrity

- Limit damage if a network server application is compromised
  - Unix DAC is no help if server is root
- Limit damage from browser-downloaded malware
  - Windows DAC is no help if browser is "administrator" user

## Bell-LaPadula, linear case

- State-machine-like model developed for US DoD in 1970s
  1. A subject at one level may not read a resource at a higher level
    - Simple security property, "no read up"
  2. A subject at one level may not write a resource at a lower level
    - \* property, "no write down"

## High watermark property

- Dynamic implementation of BLP
- Process has security level equal to highest file read
- Written files inherit this level

## Biba and low watermark

- Inverting a confidentiality policy gives an integrity one
- Biba: no write up, no read down
- Low watermark policy
- $BLP \wedge Biba \Rightarrow$  levels are isolated

## Information-flow perspective

- Confidentiality: secret data should not flow to public sinks
- Integrity: untrusted data should not flow to critical sinks
- Watermark policies are process-level conservative abstractions

## Covert channels

- Problem: conspiring parties can misuse other mechanisms to transmit information
- Storage channel: writable shared state
  - E.g., screen brightness on mobile phone
- Timing channel: speed or ordering of events
  - E.g., deliberately consume CPU time

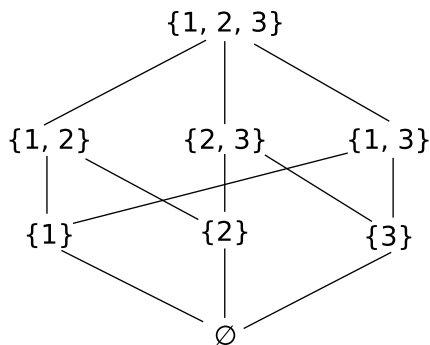
## Multilateral security / compartments

- In classification, want finer divisions based on need-to-know
- Also, selected wider sharing (e.g., with allied nations)
- Many other applications also have this character
  - Anderson's example: medical data
- How to adapt BLP-style MAC?

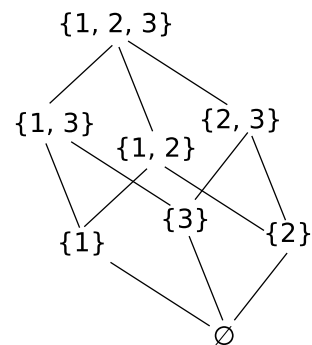
## Partial orders and lattices

- $\leq$  on integers is a *total order*
  - Reflexive, antisymmetric, transitive,  $a \leq b$  or  $b \leq a$
- Dropping last gives a *partial order*
- A *lattice* is a partial order plus operators for:
  - Least upper bound or join  $\sqcup$
  - Greatest lower bound or meet  $\sqcap$
- Example: subsets with  $\subseteq, \cup, \cap$

### Subset lattice example



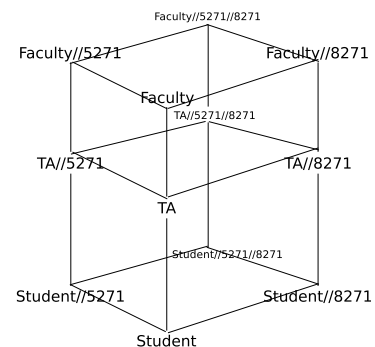
### Subset lattice example



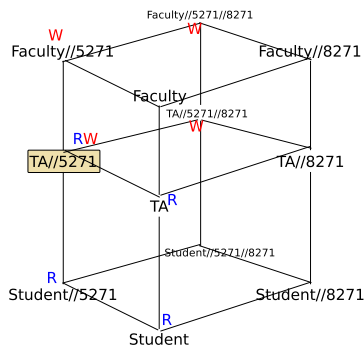
## Lattice model

- Generalize MLS levels to elements in a lattice
- BLP and Biba work analogously with lattice ordering
- No access to incomparable levels
- Potential problem: combinatorial explosion of compartments

## Classification lattice example



## Lattice BLP example



## Another notation

Faculty

→ (Faculty, ∅)

Faculty//5271

→ (Faculty, {5271})

Faculty//5271//8271

→ (Faculty, {5271, 8271})

## MLS operating systems

- 1970s timesharing, including Multics
- "Trusted" versions of commercial Unix (e.g. Solaris)
- SELinux (called "type enforcement")
- Integrity protections in Windows Vista and later

## Multi-VM systems

- One (e.g., Windows) VM for each security level
- More trustworthy OS underneath provides limited interaction
- E.g., NSA NetTop: VMWare on SELinux
- Downside: administrative overhead

## Air gaps, pumps, and diodes

- The lack of a connection between networks of different levels is called an *air gap*
- A *pump* transfers data securely from one network to another
- A *data diode* allows information flow in only one direction

## Chelsea Manning cables leak

- Manning (née Bradley) was an intelligence analyst deployed to Iraq
- PC in a T-SCIF connected to SIPRNet (Secret), air gapped
- CD-RWs used for backup and software transfer
- Contrary to policy: taking such a CD-RW home in your pocket

<http://www.fas.org/sgp/jud/manning/022813-statement.pdf>

## Outline

Unix-style access control

Announcements intermission

Multilevel and mandatory access control

Capability-based access control

More Unix access control

## ACLs: no fine-grained subjects

- Subjects are a list of usernames maintained by a sysadmin
- Unusual to have a separate subject for an application
- Cannot easily subset access (sandbox)

## ACLs: ambient authority

- All authority exists by virtue of identity
- Kernel automatically applies all available authority
- Authority applied incorrectly leads to attacks

## Confused deputy problem

- Compiler writes to billing database
- Compiler can produce debug output to user-specified file
- Specify debug output to billing file, disrupt billing

## (Object) capabilities

- A *capability* both designates a resource and provides authority to access it
- Similar to an object reference
  - Unforgeable, but can copy and distribute
- Typically still managed by the kernel

## Capability slogans (Miller et al.)

- No designation with authority
- Dynamic subject creation
- Subject-aggregated authority mgmt.
- No ambient authority
- Composability of authorities
- Access-controlled delegation
- Dynamic resource creation

## Partial example: Unix FDs

- Authority to access a specific file
- Managed by kernel on behalf of process
- Can be passed between processes
  - Though rare other than parent to child
- Unix not designed to use pervasively

## Distinguish: password capabilities

- Bit pattern itself is the capability
  - No centralized management
- Modern example: authorization using cryptographic certificates

## Revocation with capabilities

- Use indirection: give real capability via a pair of middlemen
- $A \rightarrow B$  via  $A \rightarrow F \rightarrow R \rightarrow B$
- Retain capability to tell R to drop capability to B
- Depends on composability

## Confinement with capabilities

- A cannot pass a capability to B if it cannot communicate with A at all
- Disconnected parts of the capability graph cannot be reconnected
- Depends on controlled delegation and data/capability distinction

## OKL4 and seL4

- Commercial and research microkernels
- Recent versions of OKL4 use capability design from seL4
- Used as a hypervisor, e.g. underneath paravirtualized Linux
- Shipped on over 1 billion cell phones

## Joe-E and Caja

- Dialects of Java and JavaScript (resp.) using capabilities for confined execution
- E.g., of JavaScript in an advertisement
- Note reliance on Java and JavaScript type safety



## Outline

- Unix-style access control
- Announcements intermission
- Multilevel and mandatory access control
- Capability-based access control
- More Unix access control

## Special case: /tmp

- We'd like to allow anyone to make files in /tmp
- So, everyone should have write permission
- But don't want Alice deleting Bob's files
- Solution: "sticky bit" 01000

## Special case: group inheritance

- When using group to manage permissions, want a whole tree to have a single group
- When 02000 bit set, newly created entries will have the parent's group
  - (Historic BSD behavior)
- Also, directories will themselves inherit 02000

## "POSIX" ACLs

- Based on a withdrawn standardization
- More flexible permissions, still fairly Unix-like
- Multiple user and group entries
  - Decision still based on one entry
- Default ACLs: generalize group inheritance
- Command line: `getfacl`, `setfacl`

## ACL legacy interactions

- Hard problem: don't break security of legacy code
  - Suggests: "fail closed"
- Contrary pressure: don't want to break functionality
  - Suggests: "fail open"
- POSIX ACL design: old group permission bits are a mask on all novel permissions

## "POSIX" "capabilities"

- Divide root privilege into smaller (~35) pieces
- Note: not real capabilities
- First runtime only, then added to FS similar to `setuid`
- Motivating example: `ping`
- Also allows permanent disabling

## Privilege escalation dangers

- Many pieces of the root privilege are enough to regain the whole thing
  - Access to files as UID 0
  - CAP\_DAC\_OVERRIDE
  - CAP\_FOWNER
  - CAP\_SYS\_MODULE
  - CAP\_MKNOD
  - CAP\_PTRACE
  - CAP\_SYS\_ADMIN (mount)

## Legacy interaction dangers

- Former bug: take away capability to drop privileges
- Use of temporary files by no-longer setuid programs
- For more details: "Exploiting capabilities", Emeric Nasi

## Next time

- Techniques for higher assurance