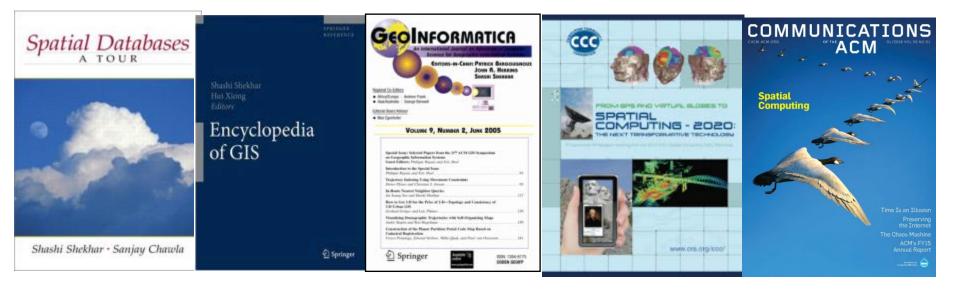
## **Evacuation Route Planning**

## **& Spatio-Temporal Networks**

Shashi Shekhar McKnight Distinguished University Professor Department of Computer Sc, & Eng., University of Minnesota <u>www.cs.umn.edu/~shekhar</u>, shekhar@umn.edu



## Acknowledgements

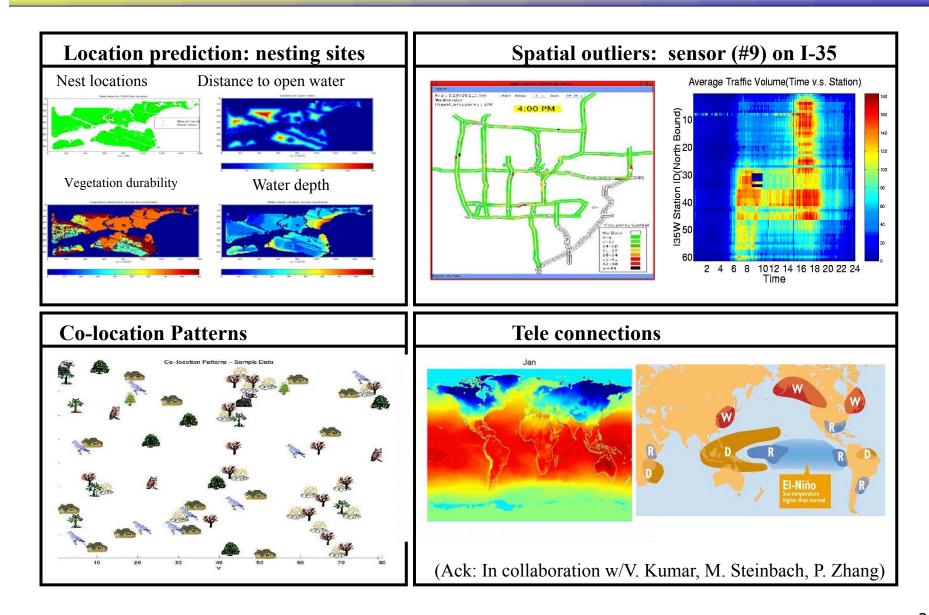
• Sponsors

- NSF, AHPCRC, Army Research Lab.
- CTS, MnDOT
- Key Individuals
  - Univ. of Minnesota -
  - MnDOT -
    - •
    - URS -

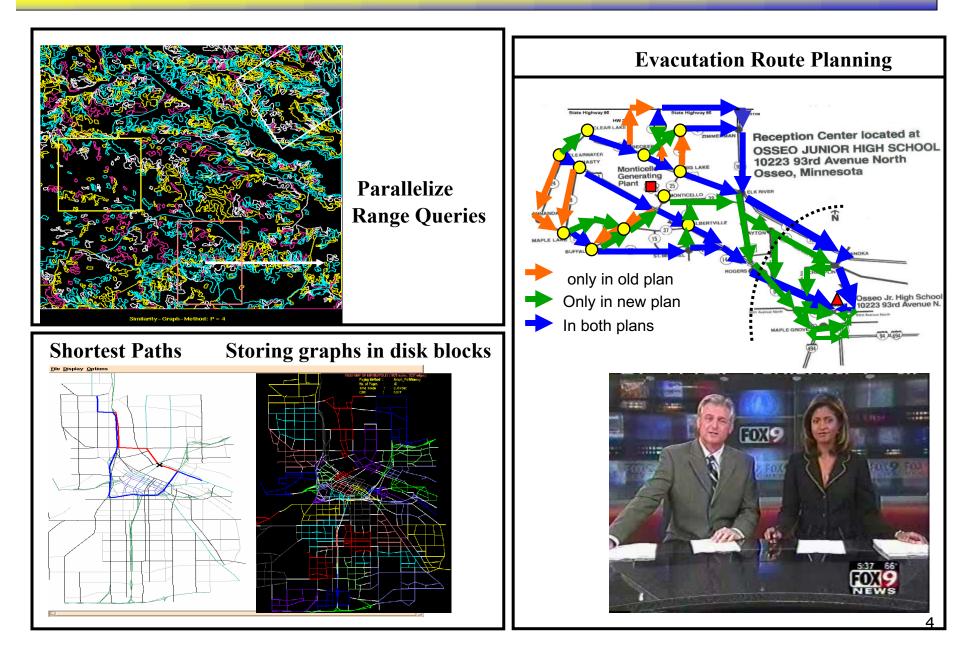
Sangho Kim, Qingsong Lu, and Betsy George
Sonia Pitt, Robert Vasek, Cathy Clark, Mike Sobolesky, Eil Kwon
Daryl Taavola, Tait Swanson, Erik Seiberlich

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  - Coast Guard, FHWA, TSA, Mn National Guard, UMN
  - 9 Counties, 4 Cities, Metropolitan Council, Metro Transit
  - 3 Fire Depts., 7 Law Enforcements

### **Spatial / Spatio-temporal Data Mining: Example Projects**



### **Spatial Databases:** Representative Projects



# Outline

# Motivation

- Problem Statement
- Why is the problem hard?
- Related Work
- Proposed Approach
- Evaluation
- Conclusion and Future works



# **Transportation Motivation**



- CONGESTION: increasingly congested facilities across all modes;
- ENERGY, ENVIRONMENT, AND CLIMATE CHANGE: extraordinary challenges;
- INFRASTRUCTURE: enormous, aging capital stock to maintain;

EMERGENCY PREPAREDNESS, RESPONSE, AND MITI-

- FINANCE: inadequate revenues;
- EQUITY: burdens on the disadvantaged;

The slow and ineffective evacuations from Hurricanes Katrina and Rita in 2005 pointed to the importance of having plans that can be executed and ions mismatched to of ensuring that intergovernmental collaborations are effective. In addition, the evacuations highlighted the need to plan and provide for transportation facilities that are adequate for response to, and recovery from, terrorist attacks and natural disasters.

## Large Scale Evacuation due Natural Events

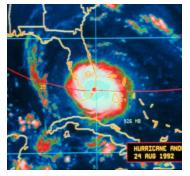
#### Hurricane: Andrews, Rita

Traffic congestions on all highways
 E.g. 100-mile congestion (TX)
 Great confusions and chaos

"We packed up Morgan City residents to evacuate in the a.m. on the day that Andrew hit coastal Louisiana, but in early afternoon the majority came back home. **The traffic was so bad that they couldn't get through Lafayette**."

Mayor Tim Mott, Morgan City, Louisiana (http://i49south.com/hurricane.htm)

#### Florida, Lousiana (Andrew, 1992)

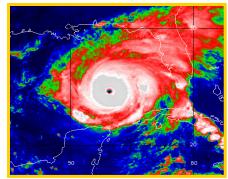


(National Weather Services)



(www.washingtonpost.com)

Houston (Rita, 2005)



(National Weather Services)



I-45 out of Houston (FEMA.gov)

### **Homeland Defense & Evacuation Scenarios**

- Preparation of response to an attack
- Plan evacuation routes and schedules
- Help public officials to make important decisions
- Guide affected population to safety
- Reverse Evacuation: Mass vaccinations ?

#### PLANNING SCENARIOS Executive Summaries

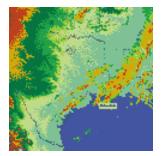
Created for Use in National, Federal, State, and Local Homeland Security Preparedness Activities

#### The Homeland Security Council

David Howe, Senior Director for Response and Planning

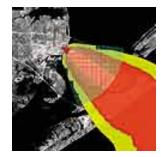
July 2004





**Base Map** 

Weather Data



Plume Dispersion



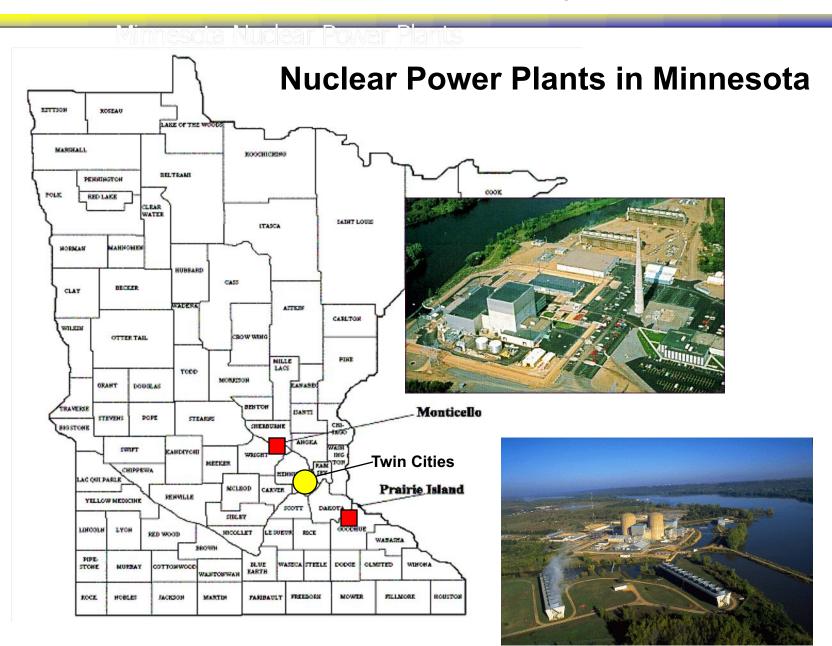
Demographics Information



Transportation Networks

(Images from www.fortune.com)

### Preparedness for Industrial Accidents, e.g. Nuclear Power Plants



# Outline

Motivation

# Problem Statement

- Input, Output
- Objectives
- Illustration
- Why is the problem hard?
- Related Work
- Proposed Approach
- Evaluation
- Conclusion and Future works

## **Problem Statement**

### Given

- A transportation network, a directed graph G = (N, E) with
  - Capacity constraint for each edge and node
  - Travel time for each edge
- Number of evacuees and their initial locations
- Evacuation destinations

### Output

- Evacuation plan consisting of a set of origin-destination routes
  - and a scheduling of evacuees on each route.

### Objective

- Minimize evacuation egress time
  - time from start of evacuation to last evacuee reaching a destination

### Constraints

- Route scheduling should observe capacity constraints of network
- Reasonable computation time despite limited computer memory
- Capacity constraints and travel times are non-negative integers
- Evacuees start from and end up at nodes

## A Note on Objective Functions

## • Why minimize evacuation time?

- Reduce exposure to evacuees
- Since harm due to many hazards increase with exposure time!

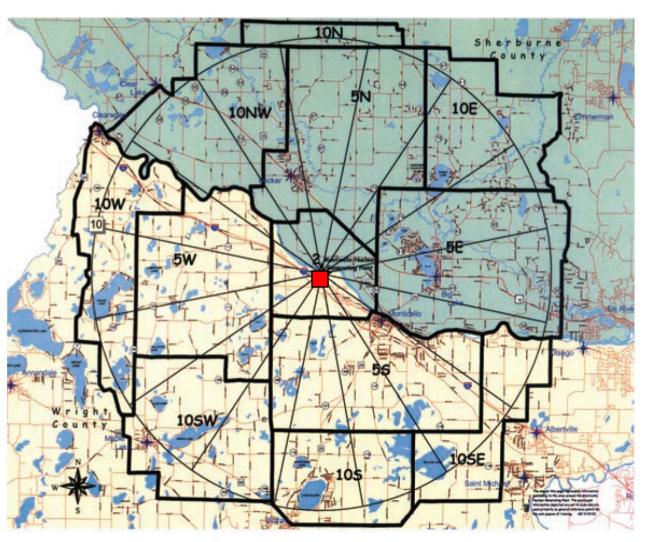
## • Why minimize computation time ?

- During Evacuation
  - Unanticipated events
    - Bridge Failure due to Katrina, 100-mile traffic jams due to Rita
  - Plan new evacuation routes to respond to events
    - Contra-flow based plan for Rita
- During Planning
  - Explore a large number of scenarios Based on
    - Transportation Modes
    - Event location and time

#### Plans are nothing; planning is everything.-- Dwight D. Eisenhower

## **Example 1 Input: Nuclear Power Plant**

# Emergency Planning Zone (EPZ) is a 10-mile radius around the plant divided into sub areas.



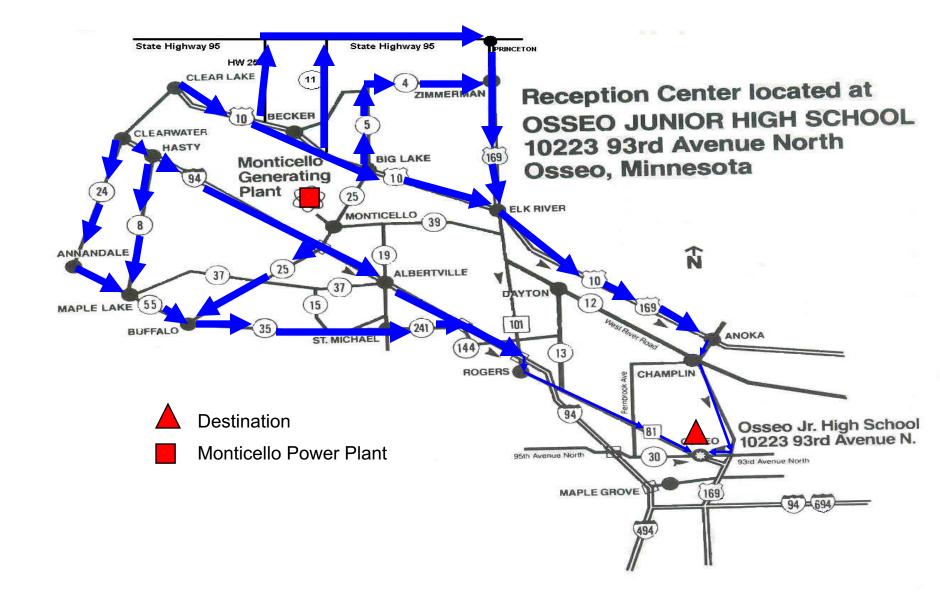
### **Monticello EPZ**

Subarea	Population
2	4,675
5N	3,994
5E	9,645
5S	6,749
5W	2,236
10N	391
10E	1,785
10SE	1,390
10S	4,616
10SW	3,408
10W	2,354
10NW	707
Total	41,950

Estimate EPZ evacuation time: Summer/Winter (good weather): 3 hours, 30 minutes Winter (adverse weather): 5 hours, 40 minutes

Data source: Minnesota DPS & DHS Web site: http://www.dps.state.mn.us http://www.dhs.state.mn.us

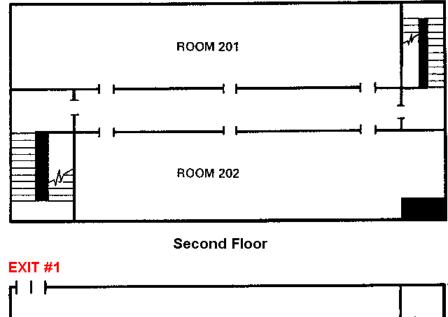
## Ex. 1 Output: Evacuation Routes (Handcrafted)

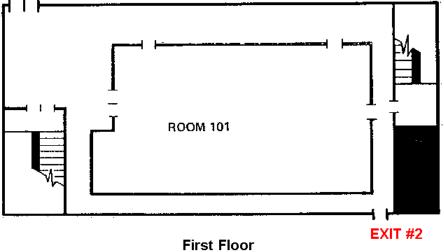


## Example 2: A Building floor plan

Two-story building:

- Two staircases
- Two exits on first floor

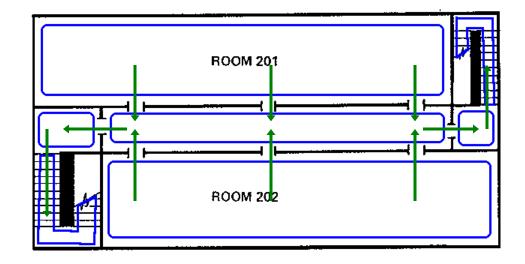


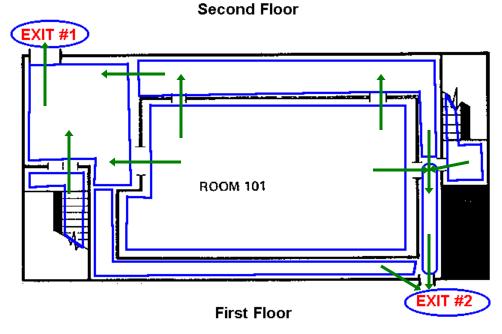


## **Example 2: Node and Edge Definition**

Nodes: Each room, hallway, staircase, etc.

Each available link between two nodes.





## **Example 2: Initial State**

Each node has:

#### Maximum node capacity

( max. number of people the node can hold)

#### **Initial node occupancy**

(number of people at the node)

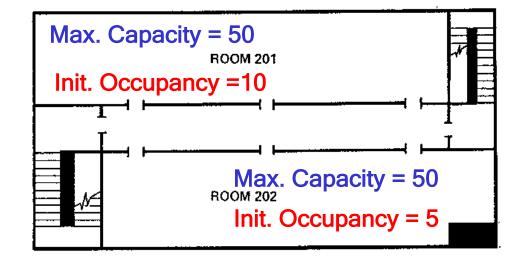
Each edge has:

#### Maximum edge capacity

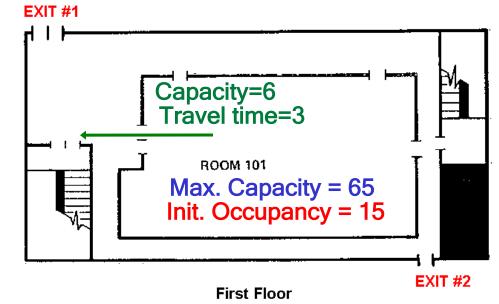
(max. number of people can travel through this edge simultaneously)

#### **Edge Travel time**

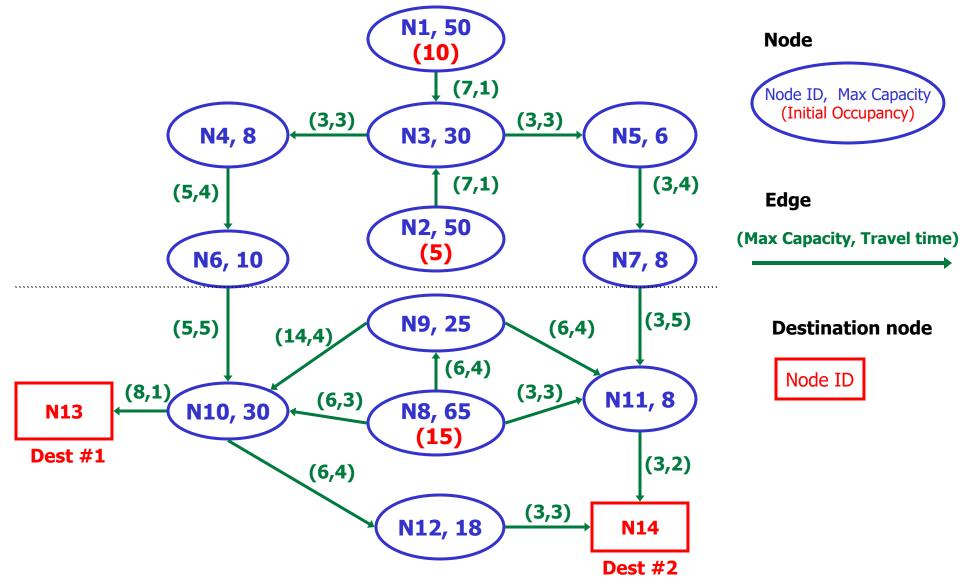
( how long it takes to travel through this edge)



#### Second Floor



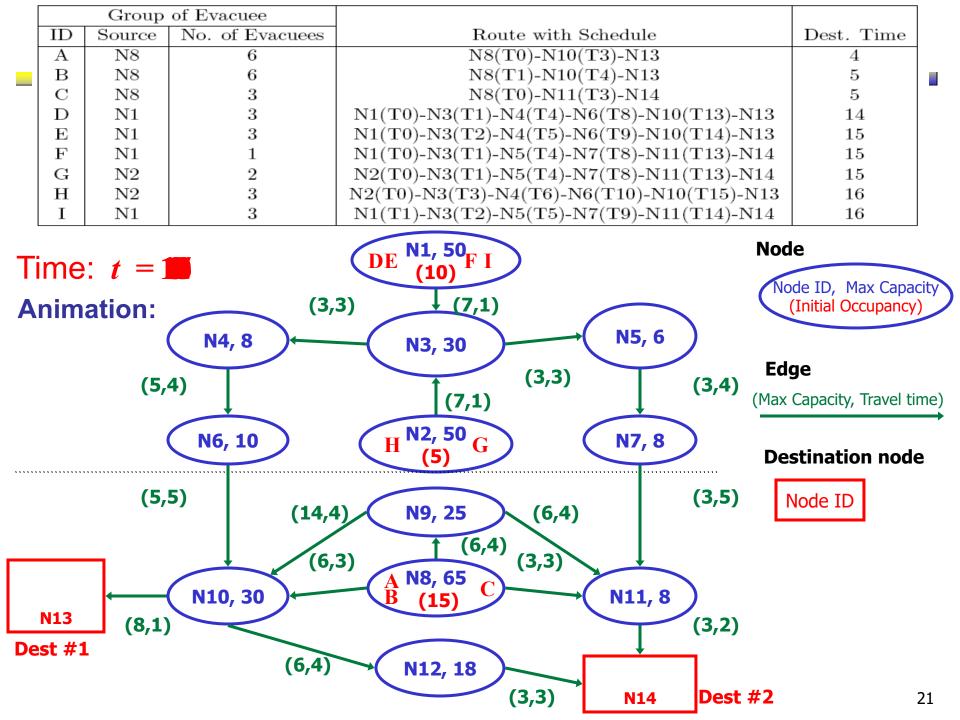
## Example 2 Input: Evacuation Network with Evacuees



## Example Output : Evacuation Plan & Schedule

### **Example Evacuation Plan:**

	Group	of Evacuee		
ID	Source	No. of Evacuees	Route with Schedule	Dest. Time
Α	N8	6	N8(T0)-N10(T3)-N13	4
В	N8	6	N8(T1)-N10(T4)-N13	5
C	N8	3	N8(T0)-N11(T3)-N14	5
D	N1	3	N1(T0)-N3(T1)-N4(T4)-N6(T8)-N10(T13)-N13	14
E	N1	3	N1(T0)-N3(T2)-N4(T5)-N6(T9)-N10(T14)-N13	15
$\mathbf{F}$	N1	1	N1(T0)-N3(T1)-N5(T4)-N7(T8)-N11(T13)-N14	15
G	N2	2	N2(T0)-N3(T1)-N5(T4)-N7(T8)-N11(T13)-N14	15
Н	N2	3	N2(T0)-N3(T3)-N4(T6)-N6(T10)-N10(T15)-N13	16
Ι	N1	3	N1(T1)-N3(T2)-N5(T5)-N7(T9)-N11(T14)-N14	16



# Outline

- Motivation
- Problem Statement
- Why is the problem hard?
- Related Work
- Proposed Approach
- Evaluation
- Conclusion and Future works

# Why is this problem hard?

- Data Availability
  - Estimating evacuee population, available transport capacity
  - Pedestrian data: walkway maps, link capacities based on width
- Traffic Eng.
  - Link capacity depends on traffic density
  - Modeling traffic control signals, ramp meters, contra-flow, ...
- Evacuee Behavior
  - Unit of evacuation: Individual or Household
  - Heterogeneity: by physical ability, age, vehicle ownership, language, …
- Policy Decisions
  - How to gain public's trust in plans? Will they comply?
  - When to evacuate? Which routes? Modes? Shelters? Phased evacuation?
  - Common good with awareness of winners and losers due to a decision
- Science
  - How does one evaluate an evacuation planning system ?

# Why is this problem hard computationally?

Intuition:

- Spread people over space and time
- Multiple paths + pipelining over those

## A. Flow Networks

OR = Population / (Bottleneck Capacity of Transport Network)
If ( OR <=1 )
 { shortest path algorithms, e.g. A\* }
Else if ( OR → infinity )
 { Min-cut max-flow problem }
Else { Computationally hard problem ! }</pre>

### **B. Spatio-temporal Networks**

- Violate stationary assumption
  - behind shortest path algorithms, e.g. A\*, Dijktra's
  - Optimal sub-structure and dynamic programming

# Outline

- Motivation
- Problem Statement
- Why is the problem hard?
- Related Work
  - Operations Research Ideas
    - Time Expanded Graphs
    - Linear Programming
  - Limitations
- Proposed Approach
- Evaluation
- Conclusion and Future works

# Summary of Related Works & Limitations

#### A. Capacity-ignorant Approach

- Simple shortest path computation, e.g. A\*, Dijktra's, etc.
- e.g. EXIT89 (National Fire Protection Association)

Limitation: Poor solution quality as evacuee population grows

### **B.** Operations Research: Time-Expanded Graph + Linear Programming

- Optimal solution, e.g. EVACNET (U. FL), Hoppe and Tardos (Cornell U).

**Limitation:** - High computational complexity => Does not scale to large problems

- Users need to guess an upper bound on evacuation time

Inaccurate guess => either no solution or increased computation cost!

Number of Nodes	50	500	5,000	50,000
EVACNET Running Time	0.1 min	2.5 min	108 min	> 5 days

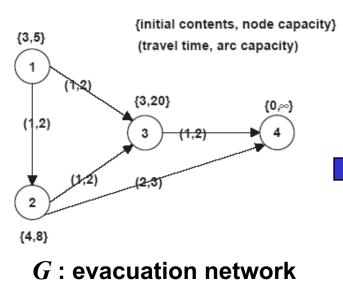
#### C. Transportation Science: Dynamic Traffic Assignment

- Game Theory: Wardrop Equilibrium, e.g. DYNASMART (FHWA), DYNAMIT(MIT) Limitation: Extremely high compute time
  - Is Evacuation an equilibrium phenomena?

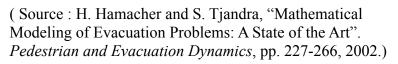
## **Time Expanded Graph**

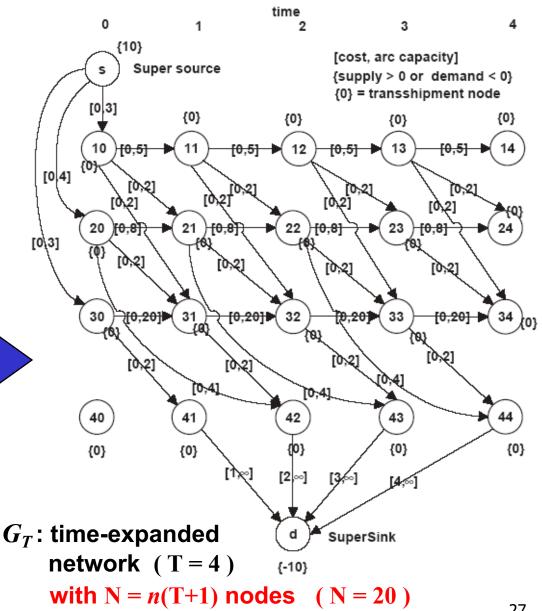
### Step 1:

Convert evacuation network G into time-expanded network  $G_T$ with user provided time upper bound T.



with *n* nodes (n = 4)





# Linear Programming (2/3)

**Step 2**: Treat time-expanded network  $G_T$  as a flow network and define the evacuation problem as a minimum cost flow problem on  $G_T$ :

### **Step 3**: Solve above problem using minimum cost flow solvers. e.g. NETFLO [Kennington and Helgason, 1980], RELAX-IV [Bertsekas and Tseng, 1994].

# Outline

- Motivation
- Problem Statement
- Why is the problem hard?
- Related Work
- Proposed Approach
  - Time aggregated Graph
  - Capacity Constraint Route Planner
  - Dealing with non-stationary ST Networks
- Evaluation
- Conclusion and Future works

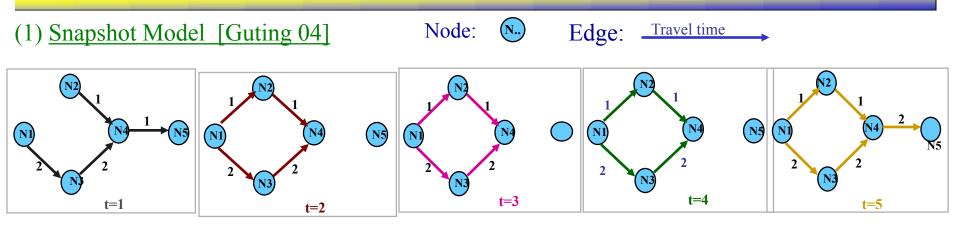
#### Representation Challenge: Time-varying Networks

Static	Time-Variant
	Which is the shortest travel time path from downtown Minneapolis to airport at different times of a work day?
- v	What is the capacity of Twin- Cities freeway network to evacuate downtown Minneapolis at different times in a work day?

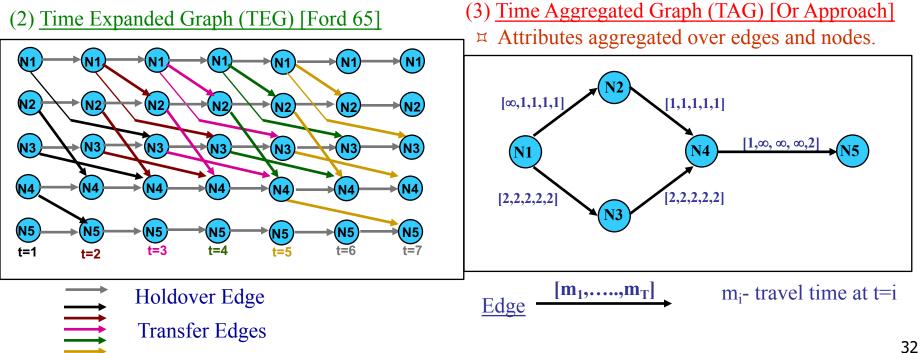


"U.P.S. Embraces High-Tech Delivery Methods - (*by Claudia Deutsch*) The research at U.P.S. is paying off. Last year, it cut 28 million miles from truck routes — saving roughly three million gallons of fuel — in good part by *mapping routes that minimize left turns*" - New York Times (July 12, 2007)

## **Representations** of (Spatio-)temporal Networks



Q? Starting at N1 at t = 1, what time do we reach N5 assuming no wait. (Lagrangian semantics)



### TAG vs. TEG: Theoretical Storage Cost Comparison

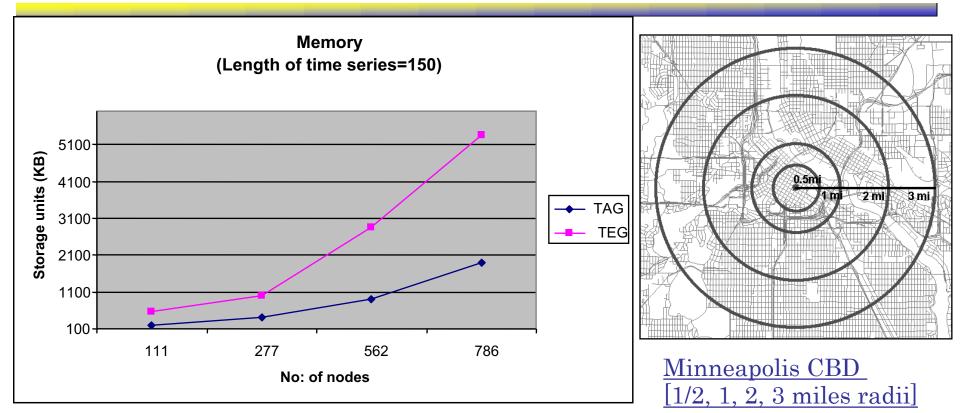
- Intuitively storage\_cost(TAG) < storage\_cost (TEG),</li>
   (a) TAG does not replicate nodes and edges
   (b) TAG can use time-series compression when

   any property is invariant for some time-intervals
- Formally, if k < (n+m+p) and T >> 1.
  - Storage cost (TEG) = O(nT + mT) + O(pT)
  - Storage cost (TAG) = O(n + m) + O(kT)
  - Where n = number of nodes
    - m = number of edges
    - T = length of time-series
    - p = number of properties
    - k = (eqv.) number of static properties <= p</p>

(\*) All edge and node parameters might not display time-dependence.

(\*\*) D. Sawitski, Implicit Maximization of Flows over Time, Technical Report (R:01276), University of Dortmund, 2004.

## TAG vs. TEG: Storage Cost Comparison



Trend: TAG better than TEG	1 <u>1</u>
on storage overhead	

Dataset	# Nodes	# Edges
(MPLS -1/2)	111	287
(MPLS -1 mi)	277	674
(MPLS - 2 mi)	562	1443
(MPLS - 3 mi)	786	2106
		34

# TEG vs. TAG

- **D** TEG has High Storage Overhead
  - Redundancy of nodes across time-frames
  - Additional edges across time frames in TEG.

- TEG => Computationally expensive Algorithms
   Increased Network size due to redundancy.
- □ TEG => Inadequate support for modeling non-flow parameters on edges in TEG.
- □ TEG => Lack of physical independence of data

# Outline

- Motivation
- Problem Statement
- Why is the problem hard?
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  - Dealing with non-stationary ST Networks
- Evaluation
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## **Capacity Constrained Route Planning (CCRP)**

Time-series attributes

Available\_Node\_Capacity (Ni, t)

= #additional evacuees that can stay at node Ni at time t

Available\_Edge\_Capacity ( Ni -Nj , t )

= #additional evacuess that may travel via edge *Ni* -*Nj* at time *t* 

- Generalize shortest path algorithms to
  - Honor capacity constraints
  - Spread people over space and time
- Comparison with TEG+LP Approach
  - Faster and more scalable
  - Easier to use:
    - Does not require user provided time upper bound
    - Does not require post-processing to construct routes
  - Modular, i.e. can interface with transportation models
    - Determining link capacity as a function of occupancy

### **Psuedo-code for Capacity Constrained Route Planner (CCRP)**

While (any source node has evacuees) do

Step 1: Find nearest pair (Source S, Destination D), based on current available capacity of nodes and edges.

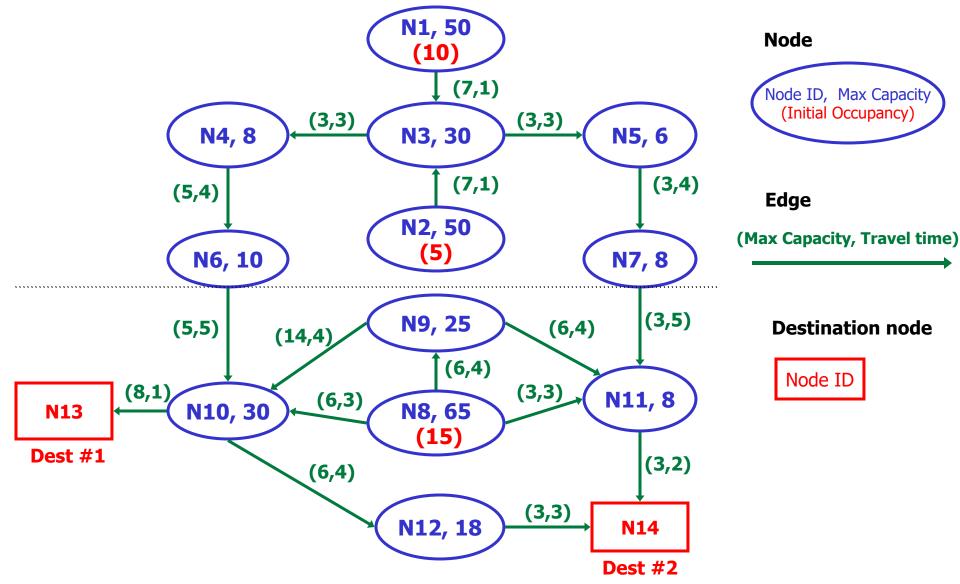
Step 2: Compute available flow on shortest route R (S,D)

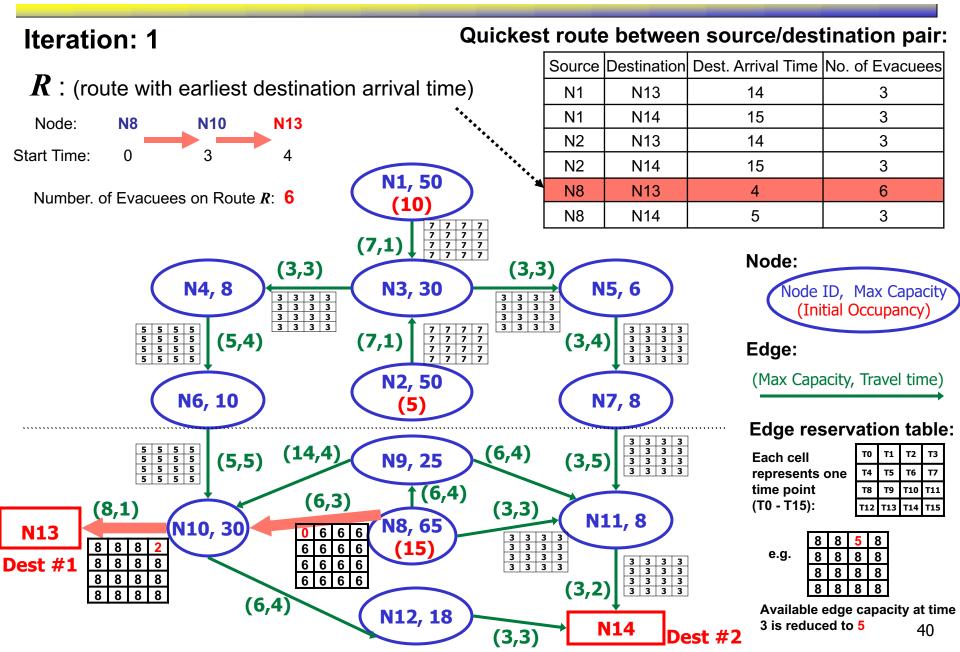
Available capacity of each incoming nodes on *R* reduced by *flow* 

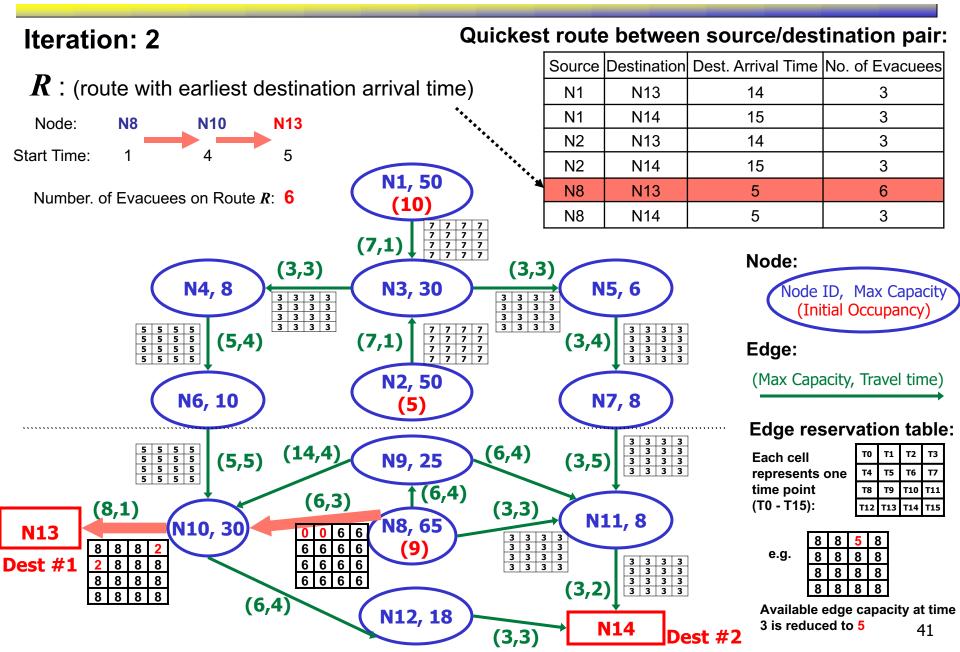
#### Summary:

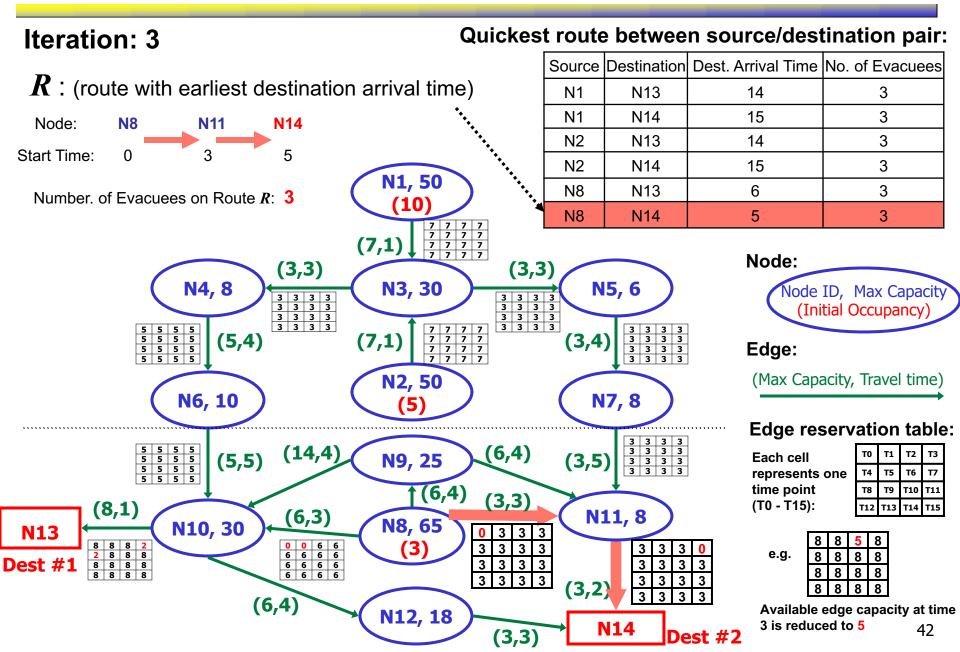
- Each iteration generate route and schedule for one group of evacuee.
- Destination capacity constrains can be accommodated is needed
- Solution evacuation plan observes capacity constraints of network
- Wait at intermediate nodes addressed later non-stationary extension

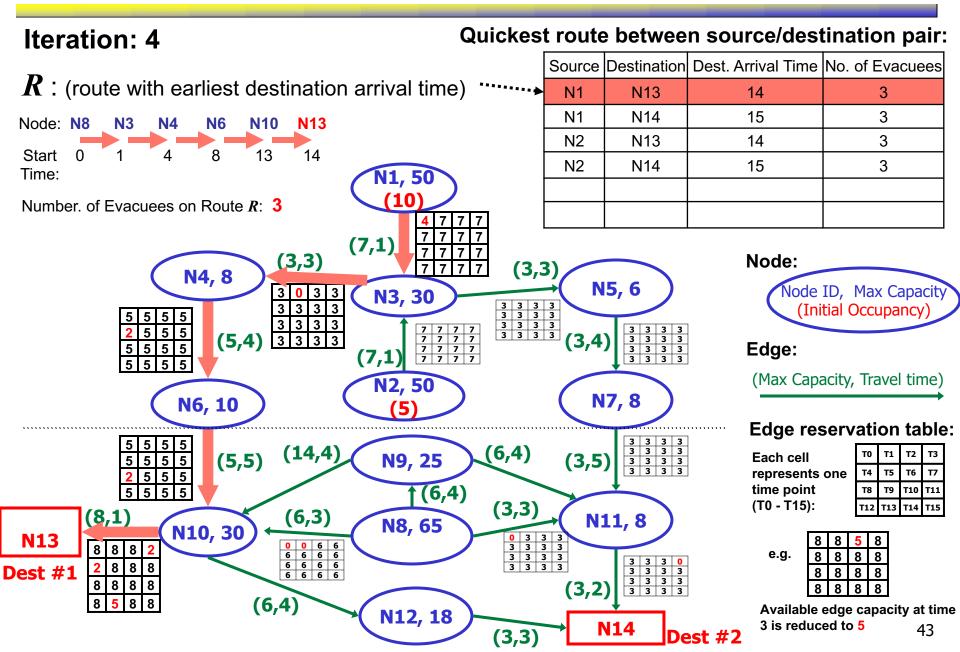
# Example Input: Evacuation Network with Evacuees

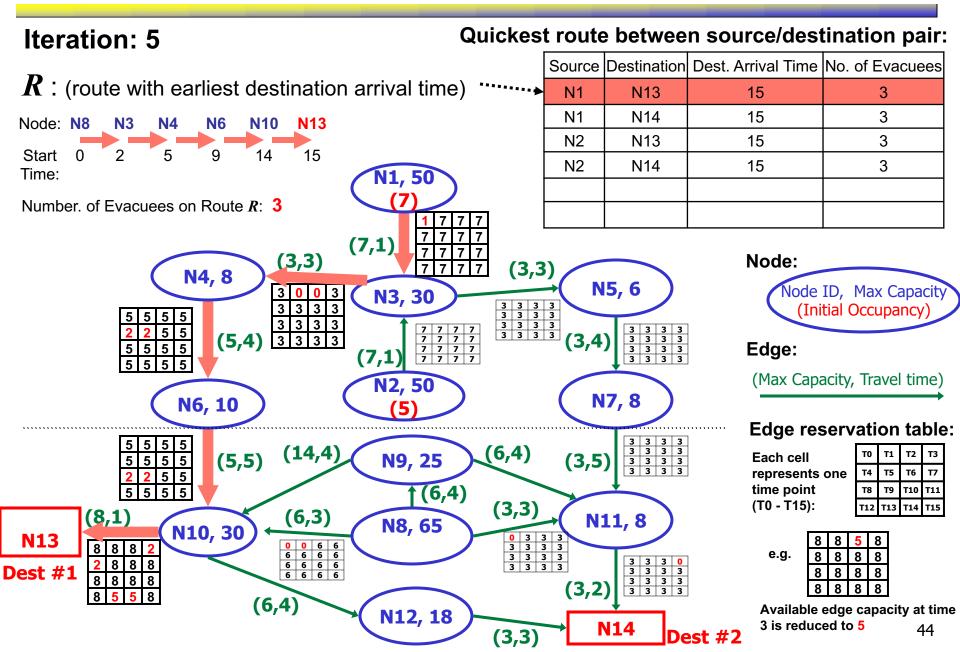






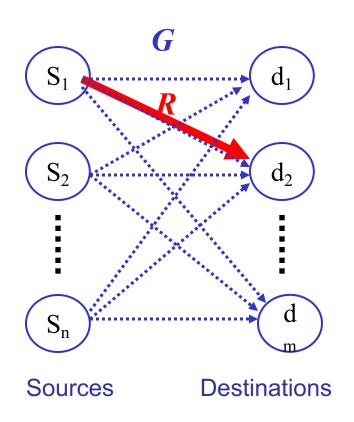






Step 1:

Finding route *R* among routes between all (source, destination) pairs.



Three choices:

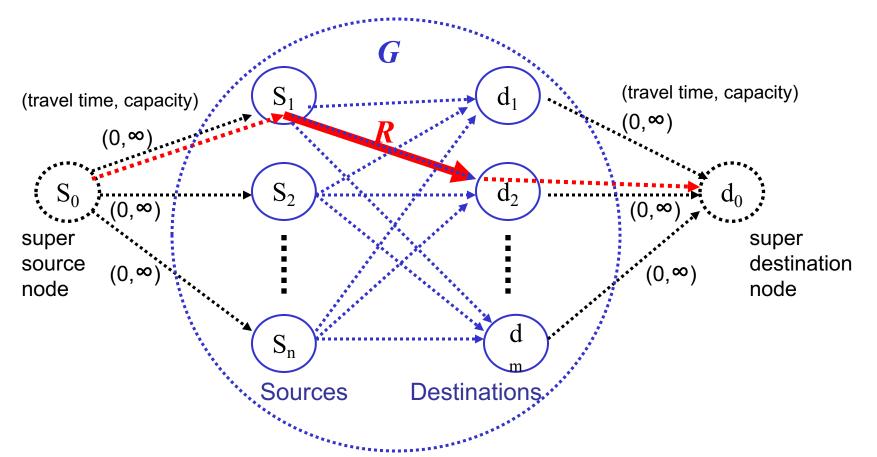
- 1.  $n \ge m$  single-source single-destination shortest path search: 1 per (S<sub>i</sub>, d<sub>j</sub>) pair.
- 2. *n* single-source all-destination shortest path search: 1 per source node.
- 3. One shortest path search:
  - Add super source node and super destination node to network.
  - One shortest path search from super source node to super destination node.

Choice: one shortest path search

Rationale: lower computational cost

## Design Decision 1: Algorithm for Step 1 (2/2)

Finding Route *R* among routes between all (source, destination) pairs:



Find Route *R* with one Shortest Path Search:

If route  $\langle S_0, S_x, ..., d_y, d_0 \rangle$  is the shortest route between  $S_0$  and  $d_0$ ,

then  $\langle S_x, ..., d_y \rangle$  must be the shortest route *R* between any (source, destination) pair.

Shortest path algorithm for graph with non-negative edge length: Three Choices:

1. Family of Dijkstra's algorithm:

Original Dijkstra's algorithm: [Dijkstra, 1959].

Survey of implementations: [Cherkassky, Goldberg and Radzik, 1993].

- 2. A\* search algorithm for shortest path: [Nilsson, 1980], [Goldberg, 2004].
- 3. Hierarchical routing algorithm: [Shekhar, 1997], [Rundensteiner, 1998],

## Choice: Dijkstra's algorithm

## Rationale:

- A\* search: effectiveness of heuristic function deteriorate in later iterations of CCRP due to change of available capacity.
- Hierarchical routing: pre-computed shortest path between partitions no longer hold in later iterations of CCRP due to change of available capacity.

# Capacity Constrained Route Planner (CCRP)

```
Input:
  1) G(N,E): a graph G with a set of nodes N and a set of edges E;
      Each node n \in N has two properties:
         Maximum_Node_Capacity(n) : non-negative integer
         Initial_Node_Occupancy(n) : non-negative integer
      Each edge e \in E has two properties:
         Maximum\_Edge\_Capacity(e) : non-negative integer
         Travel_time(e) : non-negative integer
  2) S: set of source nodes, S \subseteq N;
  3) D: set of destination nodes, D \subseteq N;
Output: Evacuation plan : Routes with schedules of evacuees on each route
Method:
Pre-process network: add super source node s_0 to network,
   link s_0 to each source nodes with an edge which
   Maximum\_Edge\_Capacity() = \infty and Travel\_time() = 0;
                                                                                               (0)
while any source node s \in S has evacuee do {
                                                                                               (1)
   find route R < n_0, n_1, \ldots, n_k > with time schedule, such that R has the earliest
      destination arrival time among routes between all (s,d) pairs,
      where s \in S, d \in D, n_0 = s, n_k = d,
      using one generalized shortest path search from super source s_0 to all destinations;
                                                                                               (2)
   flow = \min( number of evacuee still at source node s,
                Available\_Edge\_Capacity(all edges on route R),
                Available_Node_Capacity(all nodes from n_1 to n_{k-1} on route R),
              ):
                                                                                               (3)
   for i = 0 to k - 1 do {
                                                                                               (4)
      t = start time from node n_i on route R ;
                                                                                              (5)
      Available_Edge_Capacity(e_{n_i n_{i\perp 1}}, t) reduced by flow;
                                                                                              (6)
      Available\_Node\_Capacity(n_{i+1}, t + Travel\_time(e_{n_in_{i+1}})) reduced by flow;
                                                                                              (7)
                                                                                              (8)
                                                                                              (9)
Output evacuation plan;
                                                                                             (10)
```

# **Cost Model of CCRP**

Number of iterations:  $O(p) \quad p$ : number of evacuees Each iteration generates one group of evacuees, Upper bound of number of groups = number of evacuees

Cost for each iteration: (*n*: number nodes, *m*: number of edges)

Step 1 - Find route *R* with one Dijkstra search:
Dijkstra ( naïve implementation): *O*(*n*<sup>2</sup>)
Dijkstra ( with heap structure): *O*(*m*+*nlogn*)
for sparse graphs (e.g. road network): *m* << *nlogn*Cost of Step 1: *O*(*nlogn*)

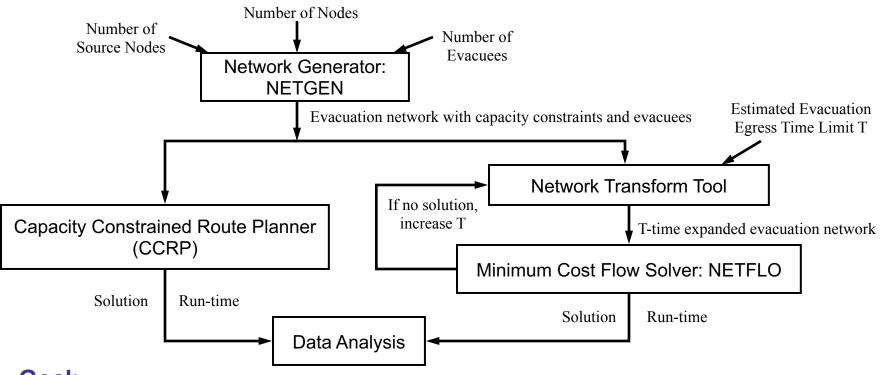
Step 2 - Compute flow amount on route R: O(1)

Step 3 - Make reservations on route R: O(n)

Step 1 is dominant.

CCRP cost model: O( p nlogn )

## Performance Evaluation: Experiment Design



### Goal:

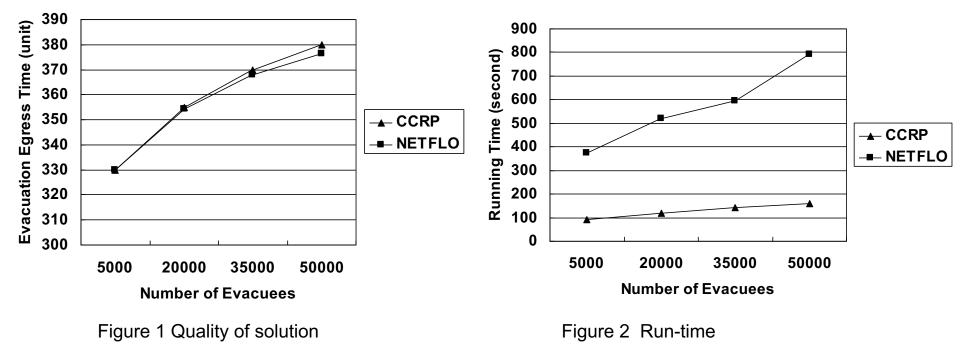
- 1. Compare CCRP with LP minimum cost flow solver (e.g. NETFLO):
  - Solution Quality Measure: Evacuation egress time
  - Performance Measure: Run-time
- 2. Test effect of independent parameters on solution quality and performance:
  - Number of evacuees, number of source nodes, size of network (number of nodes).

**Experiment Platform:** CPU: Pentium 4 2GHz, RAM: 2GB, OS: Linux.

## Performance Evaluation : Experiment Results 1

### **Experiment 1: Effect of Number of Evacuees**

Setup: fixed network size = 5000 nodes, fixed number of source nodes = 2000 nodes, number of evacuees from 5,000 to 50,000.

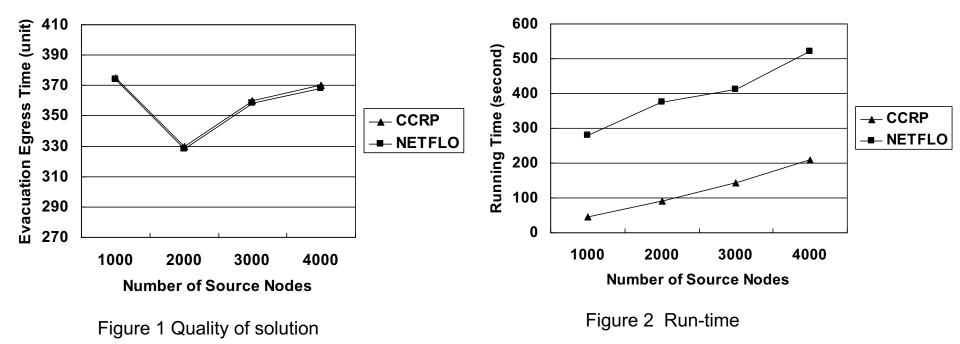


- CCRP produces high quality solution, solution quality drops slightly as number of evacuees grows.
- Run-time of CCRP is less than 1/3 that of NETFLO.
- CCRP is scalable to the number of evacuees.

## Performance Evaluation : Experiment Results 2

### **Experiment 2: Effect of Number of Source Nodes**

Setup: fixed network size = 5000 nodes, fixed number of evacuees = 5000, number of source nodes from 1,000 to 4,000.

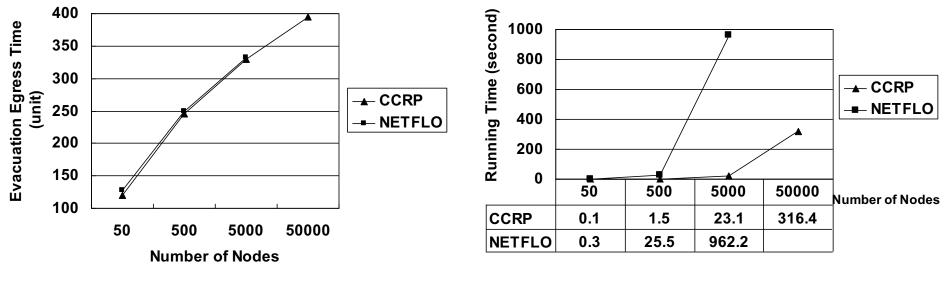


- CCRP produces high quality solution, solution quality not affected by number of source nodes.
- Run-time of CCRP is less than half of NETFLO.
- CCRP is scalable to the number of source nodes.

## Performance Evaluation : Experiment Results 3

### **Experiment 3: Effect of Network Size**

Setup: fixed number of evacuees = 5000, fixed number of source nodes = 10 nodes, number of nodes from 50 to 50,000.



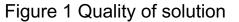


Figure 2 Run-time

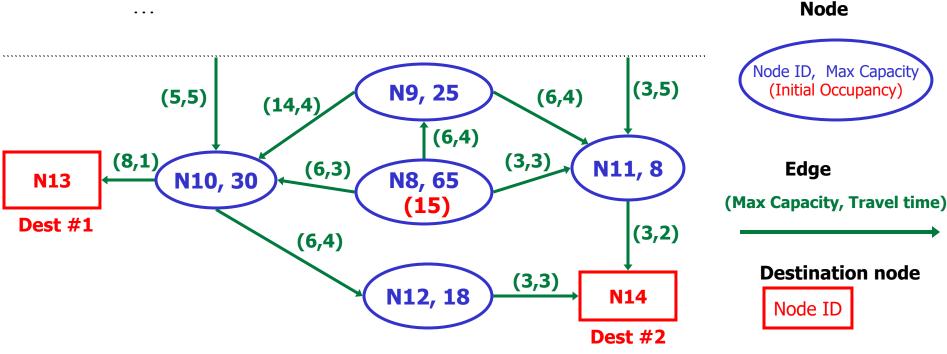
- CCRP produces high quality solution, solution quality increases as network size grows.
- Run-time of CCRP is scalable to network size.

# Outline

- Motivation
- Problem Statement
- Why is the problem hard?
- Related Work
- Proposed Approach
  - Time aggregated Graph
  - Capacity Constraint Route Planner
  - Dealing with non-stationary networks
- Evaluation
  - Computer Science Theoretical, Experimental
  - Case Studies Nuclear Power Plant, Homeland Security
- Conclusion and Future works

# **Example: Ranking Alternative Routes**

Consider paths from N8 to Outside Path 1 : N8  $\rightarrow$  N10  $\rightarrow$  N13 Path 2: N8  $\rightarrow$  N11  $\rightarrow$  N14 Ranking is time dependent (non-stationary) t = 0, travel time (Path 1) = 4 < travel time (Path 2) = 5 t = 1, [travel time (Path 1) = 5] = [travel time (Path 2) = 5]



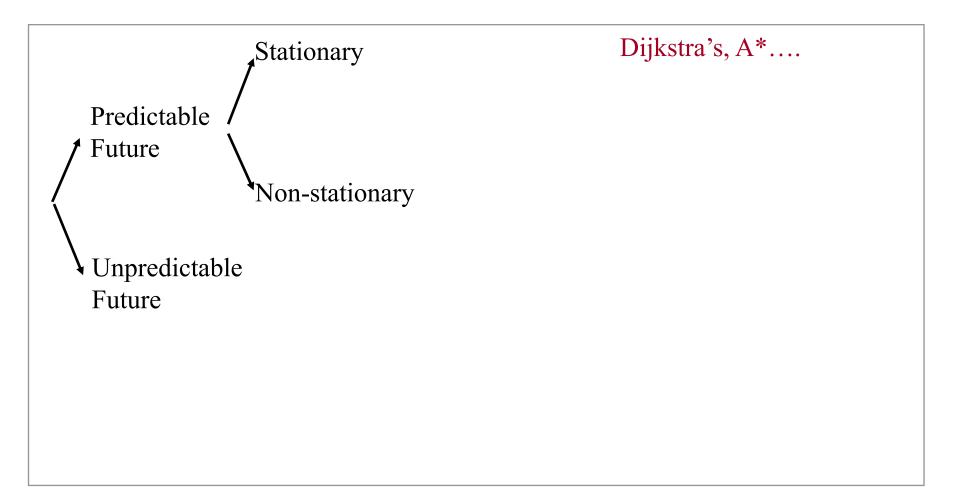
□ Violation of optimal prefix property

 $\square$  Not all optimal paths show optimal prefix property.

□ New and Alternate semantics

□ Termination of the algorithm: an infinite non-negative cycle over time

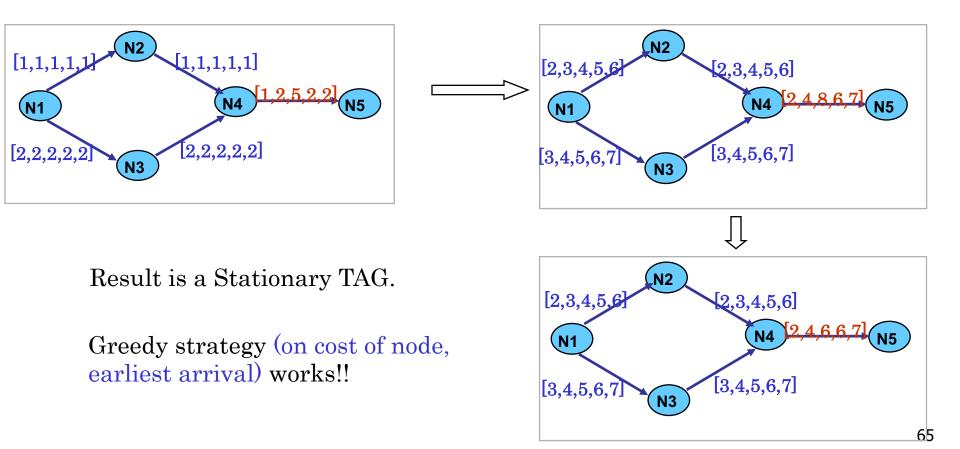
# Ranking of alternate routes



# <u>Proposed Approach – Key Idea</u>

When start time is fixed, earliest arrival  $\Rightarrow$  least travel time (Shortest path) <u>Arrival Time Series Transformation (ATST) the network:</u>

travel times  $\rightarrow$  arrival times at end node  $\rightarrow$  Min. arrival time series



# Contributions (Broader Picture)

□ Time Aggregated Graph (TAG)

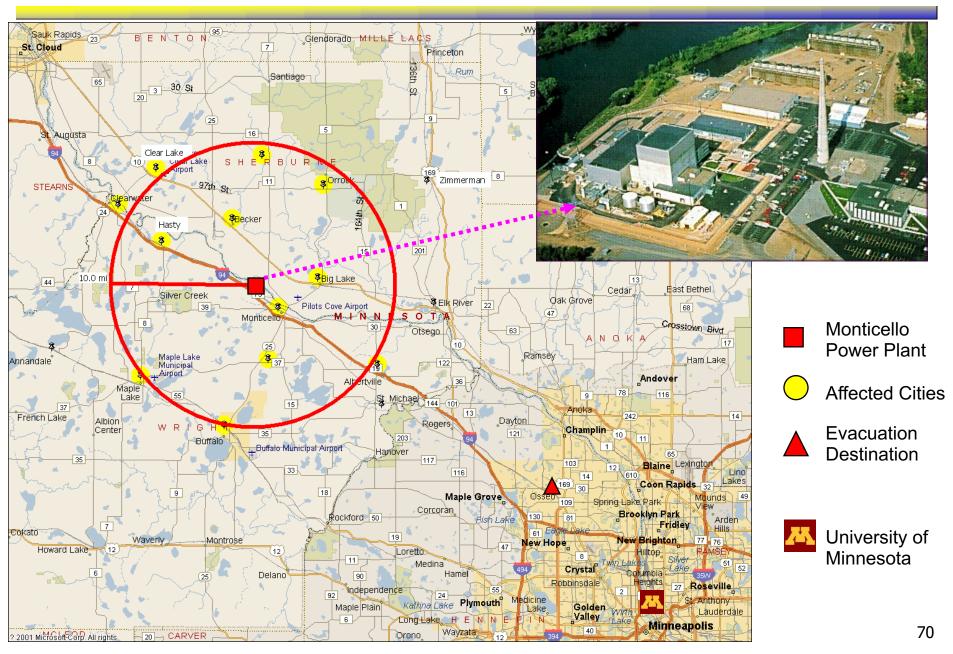
**□** Routing Algorithms

	FIFO	Non-FIFO
Fixed Start Time	<ul><li>(1) Greedy (SP-TAG)</li><li>(2) A* search (SP-TAG*)</li></ul>	(4) NF-SP-TAG
Best Start Time	(3) Iterative A* search (TI-SP-TAG*)	<ul><li>(5) Label Correcting (BEST)</li><li>(6) Iterative NF-SP-TAG</li></ul>

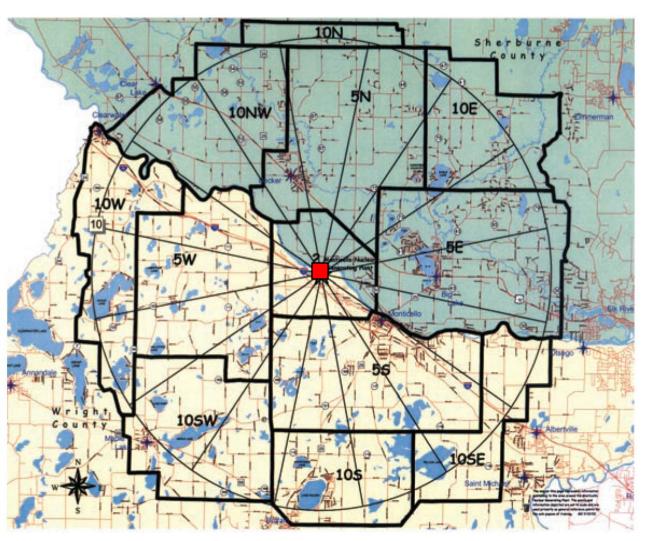
# Outline

- Motivation
- Problem Statement
- Why is the problem hard?
- Related Work
- Proposed Approach
- Evaluation Case Studies
  - Nuclear Power Plant
  - Homeland Security
  - Hajj, Mecca
- Conclusion and Future works

## A Real Scenario: Montecillo Nuclear Power Plant



# Emergency Planning Zone (EPZ) is a 10-mile radius around the plant divided into sub areas.



## Monticello EPZ

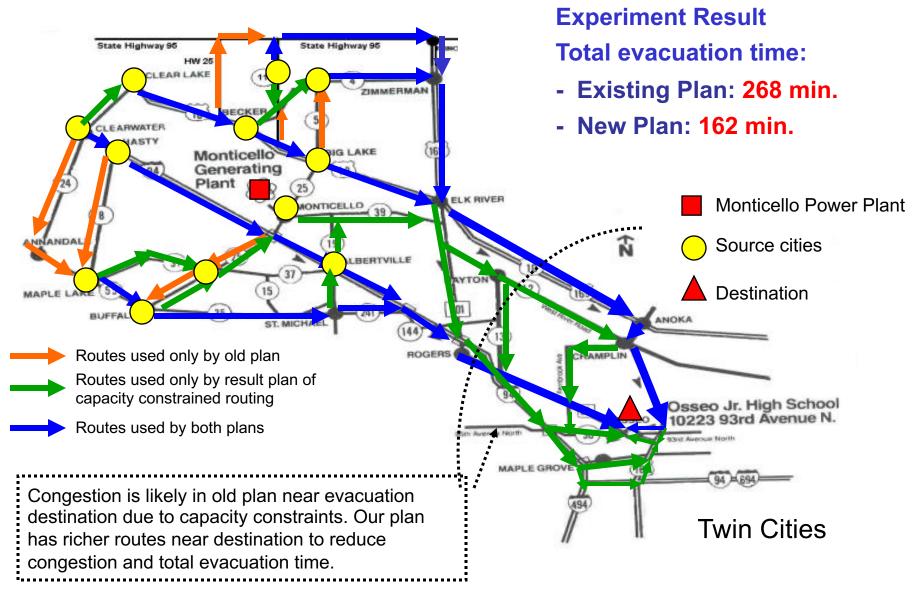
Subarea	Population
2	4,675
5N	3,994
5E	9,645
5S	6,749
5W	2,236
10N	391
10E	1,785
10SE	1,390
10S	4,616
10SW	3,408
10W	2,354
10NW	707
Total	41,950

### Estimate EPZ evacuation time: Summer/Winter(good weather):

3 hours, 30 minutes Winter (adverse weather): 5 hours, 40 minutes

Data source: Minnesota DPS & DHS Web site: http://www.dps.state.mn.us http://www.dhs.state.mn.us

## A Real Scenario : New Plan Routes



# Outline

- Motivation
- Problem Statement
- Why is the problem hard?
- Related Work
- Proposed Approach
- Evaluation Case Studies
  - Nuclear Power Plant
  - Homeland Security (Note: use FoxTV clip)
  - Hajj, Mecca
- Conclusion and Future works

## **Case Study 2 - Metropolitan Wide Evacuation Planning**

## Mandate - DHS Requirement

Objectives

- Coordinate evacuation plans of individual communities
- Reduce conflicts across component plans
  - due to the use of common highways

**Timeframe:** January – November 2005

TWIN CITIES METRO EVACUATION PLAN

TECHNICAL MEMORANDUM #1

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## **Advisory Board**

MEMA/Hennepin Co. -Dakota Co. (MEMA) -Minneapolis Emergency Mgt. -St. Paul Emergency Mgt. -Minneapolis Fire -DPS HSEM -DPS Special Operations -DPS State Patrol - Tim Turnbull, Judith Rue David Gisch Rocco Forte, Kristi Rollwagen Tim Butler Ulie Seal Kim Ketterhagen, Terri Smith Kent O'Grady Mark Peterson

## Workshops

Over 100 participants from various local, state and federal govt.

## **Workshop Participants**

**Federal, State, County, City** Gerald Liibbe, Federal Highway Administration (FHWA) Katie Belmore, Representing Wisconsin Department of Transportation

> Airports George Condon, Metropolitan Airports Commission

Businesses Chris Terzich, Minnesota Information Sharing and Analysis Center Barry Gorelick, Minnesota Security Board

> Communications and Public Information Kevin Gutknecht, Mn/DOT Lucy Kender, Mn/DOT Andrew Terry, Mn/DOT

> > **Dispatch** Keith Jacobson, Mn/DOT

#### Education

Bob Fischer, Minnesota Department of Education Dick Guevremont, Minnesota Department of Education

#### **Emergency Management**

Bruce Wojack, Anoka County Emergency Management Tim Walsh, Carver County Emergency Management Jim Halstrom, Chisago County Emergency Management David Gisch, Dakota County Emergency Preparedness Tim O'Laughlin, Scott County Sheriff – Emergency Management Tim Turnbull, Hennepin County Emergency Preparedness Judith Rue, Hennepin County Emergency Preparedness Rocco Forte, Minneapolis Fire Department – Emergency Preparedness Kristi Rollwagen, Minneapolis Fire Department –Emergency Preparedness William Hughes, Ramsey County Emergency Management and Homeland

Security

Tim Butler, St. Paul Fire and Safety Services Deb Paige, Washington County Emergency Management Kim Ketterhagen, Department of Public Safety (DPS) HSEM Sonia Pitt, Mn/DOT HSEM Bob Vasek, Mn/DOT HSEM Fire Gary Sigfrinius, Forest Lake Fire Department

Health Debran Ehret, Minnesota Department of Health

Hospitals Dan O'Laughlin, Metropolitan Hospital Compact

Human Services Glenn Olson, Minnesota Department of Human Services

#### Law Enforcement

Brian Johnson, Hennepin County Sheriff Jack Nelson, Metro Transit Police Department David Indrehus, Metro Transit Police Department Otto Wagenpfeil, Minneapolis Police Department Kent O'Grady, Minnesota State Patrol Mark Peterson, Minnesota State Patrol Chuck Walerius, Minnesota State Patrol Douglas Biehn, Ramsey County Sheriff's Office Mike Morehead, St. Paul Police

#### **Maintenance and Operations**

Beverly Farraher, Mn/DOT Gary Workman, Mn/DOT Robert Wryk, Mn/DOT

**Military** Daniel Berg, Marine Safety Office St.

Louis Planning Division Eric Waage, Minnesota National Guard

> **Planning** Connie Kozlak, MetCouncil

#### Public Works Bill Cordell, Wright County Jim Gates, City of Bloomington Jim Grube, Hennepin County Bob Winter, Mn/DOT Klara Fabry, City of Minneapolis Mark Kennedy, City of Minneapolis Gary Erickson, Hennepin County Dan Schacht, Ramsey County

Safety Thomas Cherney, Minnesota Department of Public Safety Doug Thies, Mn/DOT

#### Security

Terri Smith, Minnesota Homeland Security Emergency Management Paul Pettit, Transportation Security Administration

#### Transit

Dana Rude, Metro Mobility Steve McLaird, MetroTransit Christy Bailly, MetroTransit David Simoneau, SouthWest Metro Transit

#### Traffic

Thomas Bowlin, City of Bloomington Jon Wertjes, City of Minneapolis Bernie Arseneau, Mn/DOT Amr Jabr, Mn/DOT Eil Kwon, Mn/DOT Paul St. Martin, City of St. Paul

#### Trucking

John Hausladen, Minnesota Trucking Association

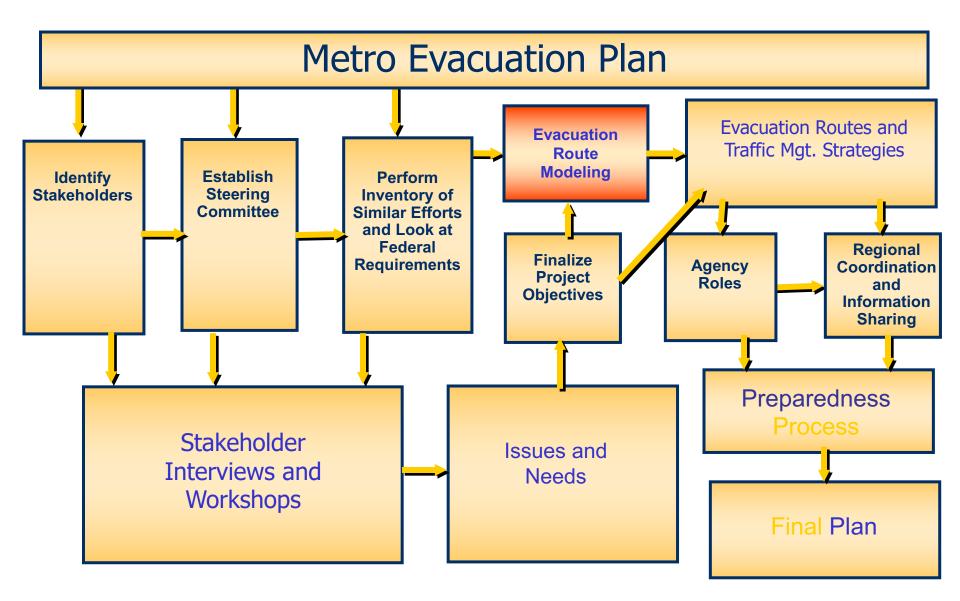
#### University

Dan JohnsonPowers, University of Minnesota Emergency Management

#### Volunteer Organizations Gene Borochoff, MinnesotaVolunteer Organization active in Disaster

76

## **Task-structure**



## 1. TP+ (Tranplan) road network for Twin Cities Metro Area

Source: Met Council TP+ dataset

Summary:

- Contain freeway and arterial roads with road capacity, travel time, road type, area type, number of lanes, etc.
- Contain virtual nodes as population centroids for each TAZ.

Limitation: No local roads (for pedestrian routes)

## 2. MnDOT Basemap

Source: MnDOT Basemap website (http://www.dot.state.mn.us/tda/basemap)

Summary: Contain all highway, arterial and local roads.

Limitation: No road capacity or travel time.

## **Demographic Datasets**

## 1. Night time population

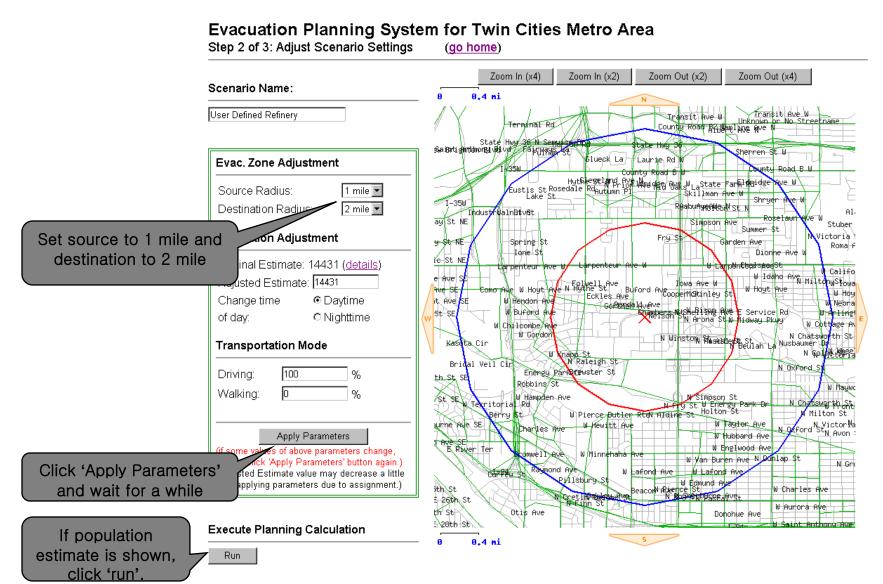
- Census 2000 data for Twin Cities Metro Area
- Source: Met Council Datafinder (<u>http://www.datafinder.org</u>)
- Summary: Census 2000 population and employment data for each TAZ.
- Limitation: Data is 5 years old; day-time population is different.

## 2. Day-time Population

- Employment Origin-Destination Dataset (Minnesota 2002)
- Source: MN Dept. of Employment and Economic Development
  - Contain work origin-destination matrix for each Census block.
  - Need to aggregate data to TAZ level to obtain: Employment Flow-Out: # of people leave each TAZ for work. Employment Flow-In: # of people enter each TAZ for work.
- Limitation: Coarse geo-coding => Omits 10% of workers
- Does not include all travelers (e.g. students, shoppers, visitors).

# **Defining A Scenario**

## State Fairgrounds, Daytime , 1 Mile Src - 2 Mile Dst,



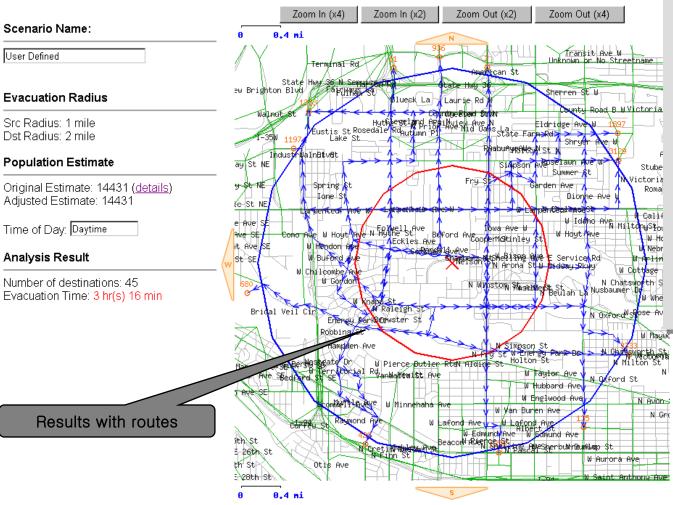
# **Reviewing Resulting Evacuation Routes**

## State Fairgrounds, Daytime, 1 Mile Src - 2 Mile Dst,

### **Evacuation Planning System for Twin Cities Metro Area**

Step 3 of 3: Evacuation Route Plan (

(<u>go home</u>)



### • Web-based

- Easy Installation
- Easy Maintenance
- Advanced Security

### Simple Interface

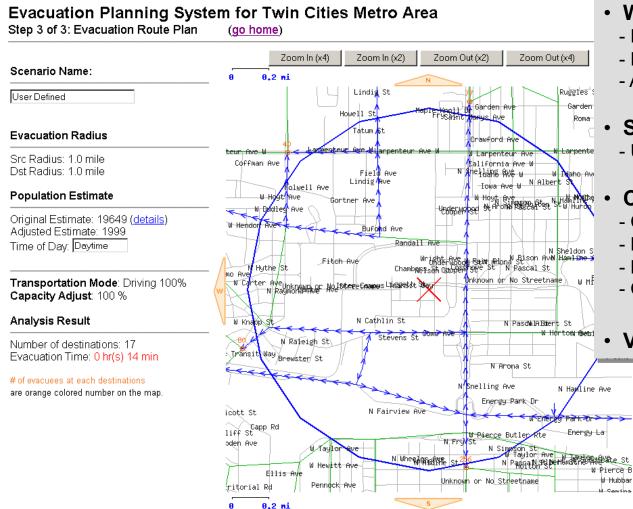
- User friendly and intuitive

### Comparison on the fly

- Changeable Zone Size
- Day vs. Night Population
- Driving vs. Pedestrian Mode
- Capacity Adjustment

### Visualized routes

# An Easy to Use Graphic User Interface



### • Web-based

- Easy Installation
- Easy Maintenance
- Advanced Security

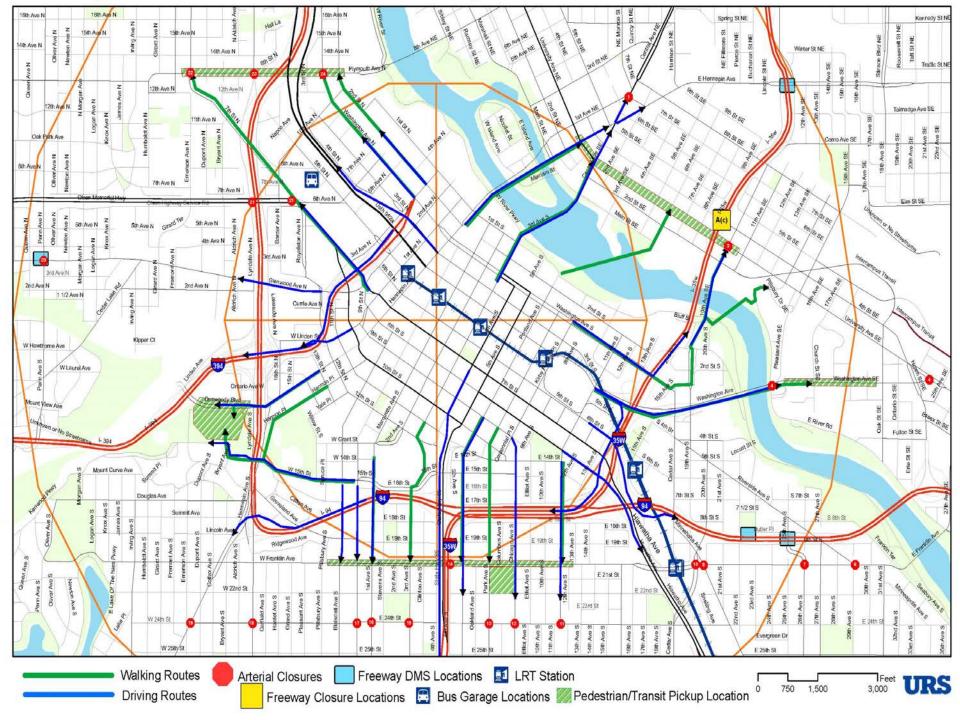
### Simple Interface

- User friendly and intuitive

### Comparison on the fly

- Changeable Zone Size
- Day vs. Night Population
- Driving vs. Pedestrian Mode
- Capacity Adjustment

### Visualized routes



## Common Usage of the tool

- Current Usage : Compare options
  - Ex.: transportation modes
    - Walking may be better than driving for 1-mile scenarios
  - Ex.: Day-time and Night-time needs
    - Population is quite different
- Potential Usage: Identify bottleneck areas and links
  - Ex.: Large gathering places with sparse transportation network
  - Ex.: Bay bridge (San Francisco),
- Potential: Designing / refining transportation networks
  - Address evacuation bottlenecks
  - A quality of service for evacuation, e.g. 4 hour evacuation time

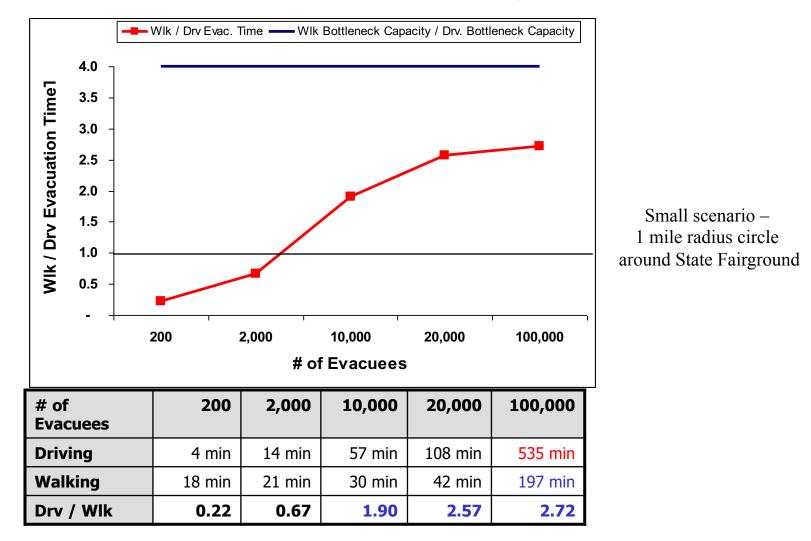
## Finding: Pedestrians are faster than Vehicles!

Five scenarios in metropolitan area Evacuation Zone Radius: 1 Mile circle, daytime

Scenario	Population	Vehicle Pedestria		Ped / Veh
Scenario A	143,360	4 hr 45 min	1 hr 32 min	32%
Scenario B	83,143	2 hr 45 min	1 hr 04 min	39%
Scenario C	27,406	4 hr 27 min	1 hr 41 min	38%
Scenario D	50,995	3 hr 41 min	1 hr 20 min	36%
Scenario E	3,611	1 hr 21 min	0 hr 36 min	44%

## Finding: Pedestrians are faster than Vehicles!

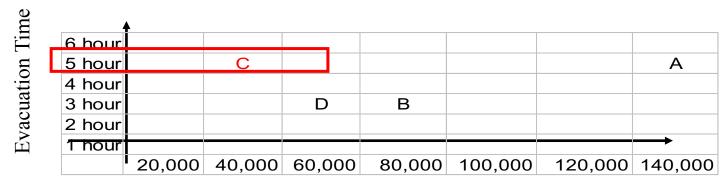
#### If number of evacuees > bottleneck capacity of network



Driving / Walking Evacuation Time Ratio with regard to # of Evacuees

### Key finding 2 – Finding hard to evacuate places!

- Scenario C is a difficult case
  - Same evacuation time as A, but one-fourth evacuees!
  - Consider enriching transportation network around C ?



Number of Evacuees (Day Time) with 1 mile radius

#### **FoxTV newsclip (5-minutes), Disaster Area Evacuation Analytics Project**

#### https://www.youtube.com/watch?v=PR9k72W8XK8



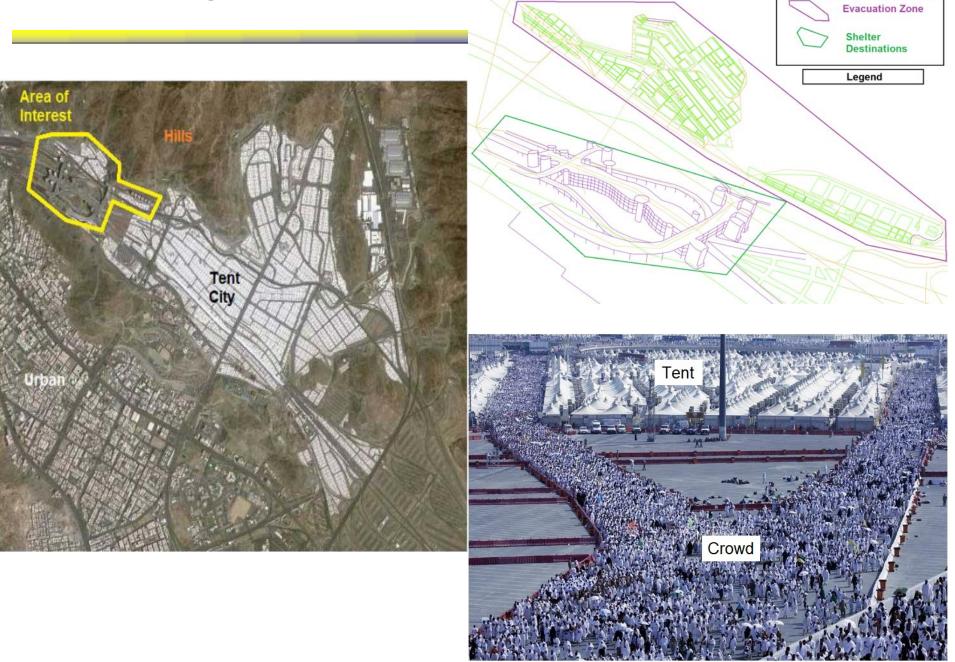
# Outline

- Motivation
- Problem Statement
- Why is the problem hard?
- Related Work
- Proposed Approach
- Evaluation Case Studies
  - Nuclear Power Plant
  - Homeland Security
  - Jamurat Bridge, Tent City, Hajj, Mecca

Intelligent Shelter Allotment for Emergency Evacuation Planning: A Case Study of Makkah, Intelligent Systems, IEEE, 30(5):66-76, 2015..

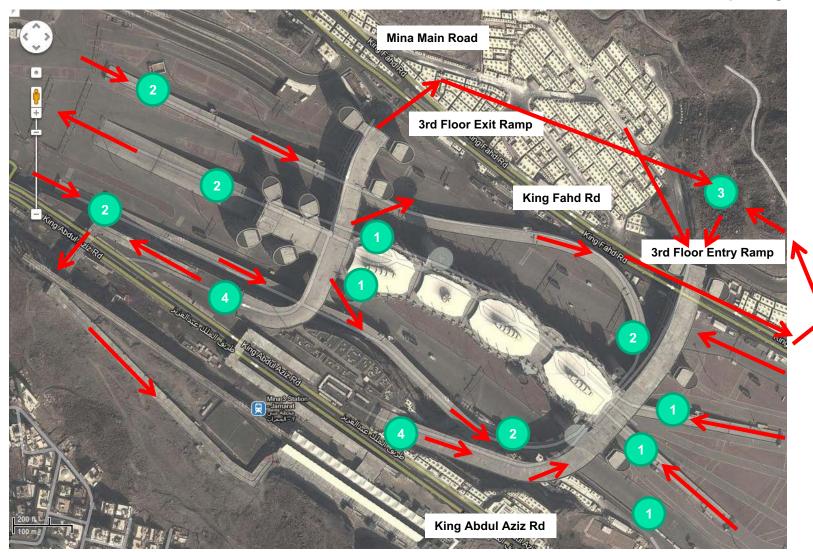
Conclusion and Future works

### Jamarat Bridge



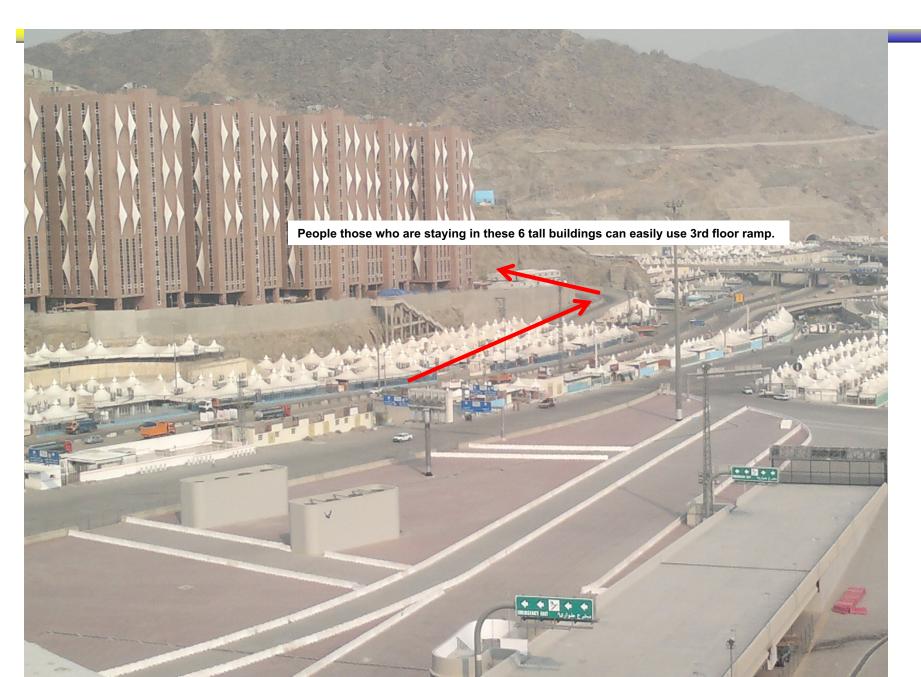
#### **Flash Flood Scenario**

O The entrance-ramp-bridge



- Ramp for third floor is almost complete.
- Previously they are using escalators like escalators building 3 and 4 are specifically for 3<sup>rd</sup> and 4<sup>th</sup> floor.
- They are not connected on 1<sup>st</sup> and 2<sup>nd</sup> floor.
- For Entry/Exit they can use ramps as well as escalator.

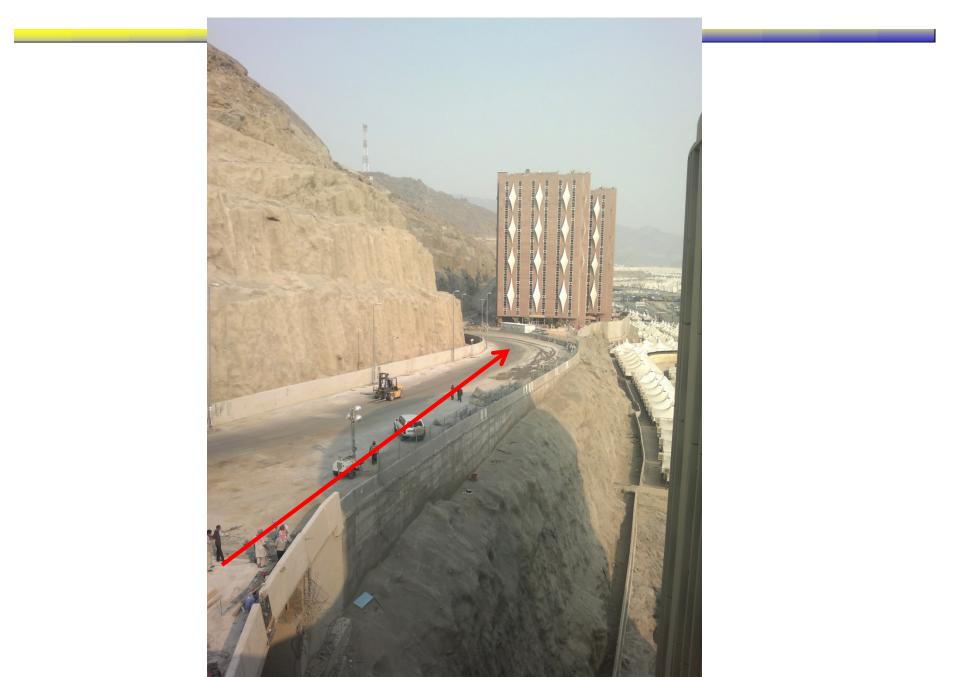
### **3<sup>rd</sup> Floor Ramp connected through King Fahad Road**



## 3<sup>rd</sup> Floor 2 Entry Ramp



## 3<sup>rd</sup> Floor Exit Ramp



#### **Type of Road Network**

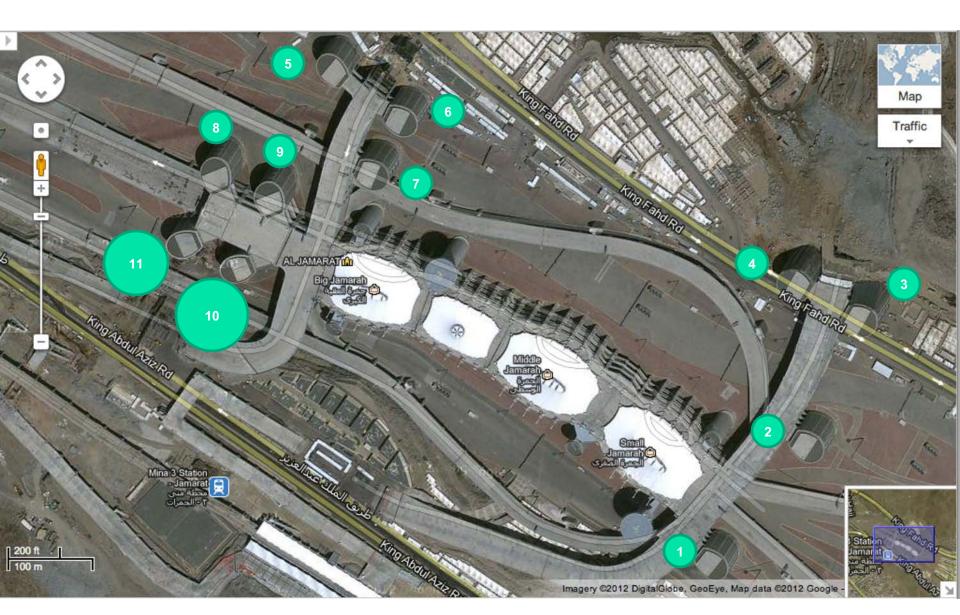
Area	Value	Width	Speed	Capacity	
mina	Walkway	2m	3.6 kms/hour	3,600 persons/hour	
	Road	9 m	3.6 kms/hour	36,000 persons/hour	
Ramp to Jamarat bridge	Narrow	9 m	1.8 kms/hour	27,000 persons/hour	
	Wide	11 m	1.8 kms/hour	54,000 persons/hour	
	widest	22 m	3.6 kms/hour	216,000 persons/hour	
open_area (Jamarat)	Medium	Not usable	3.6 kms/hour	360,000 persons/hour	
	Large	Not usable	3.6 kms/hour	720,000 persons/hour	
highwov	King Fahd Rd	11m	3.6 kms/hour	36.000 persons/hour	
highway 1m	King Abdul Aziz Rd	11			
$lm \qquad king Abdul Aziz Rd \qquad 11$ $lm \qquad king Abdul Aziz Rd \qquad 11$ $people width = 1m$ $speed = 1 meter / sec = 3.6 kms/hour Capacity = (road width / people width) * speed$					

- 1) D Helbing and A Johansson, Dynamics of crowd disasters: An empirical study Physical review E, 2007
- 2) RI Hughes The flow of human crowds Annual review of fluid mechanics 2003

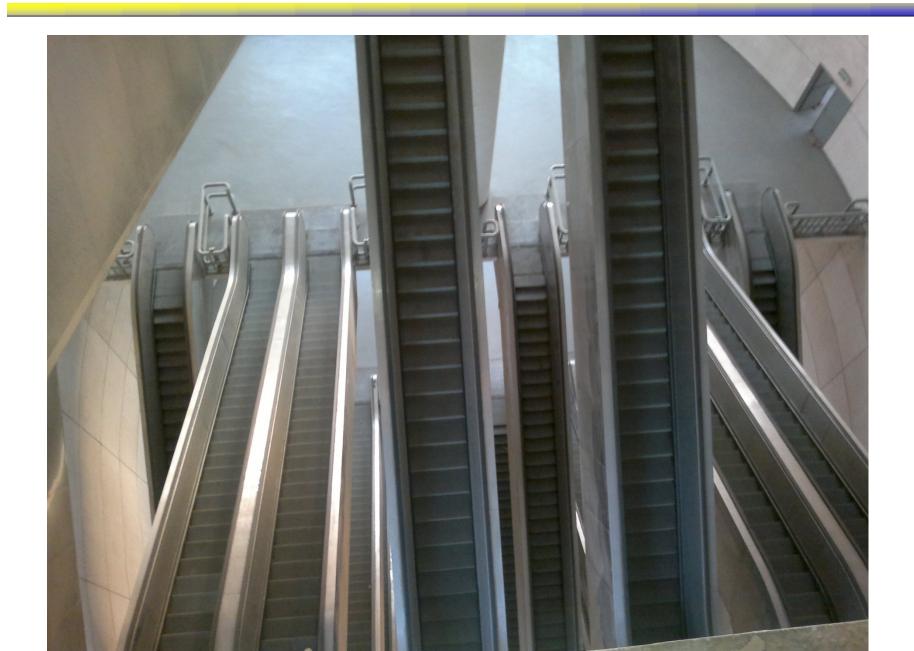
- For each Escalator building and for each floor, we have 8 escalators.
- At a time 2 persons stand together at 1 step of escalator and it will take 60 second to go from one floor to another.
- 8 escalator \* 2 person \* 1meter/sec=16 persons /sec.
- One hour(3600 sec)= 16\*3600=57,600persons/hour (Capacity) Person can go from one floor to another.

- Escalators building 1,2,3,4 for entry only.
- Escalators building 5,6,7,8,9,10,11 for exit only.
- See next slide for escalator building details

#### **Escalators/Stairs**



#### **Escalators/Stairs**



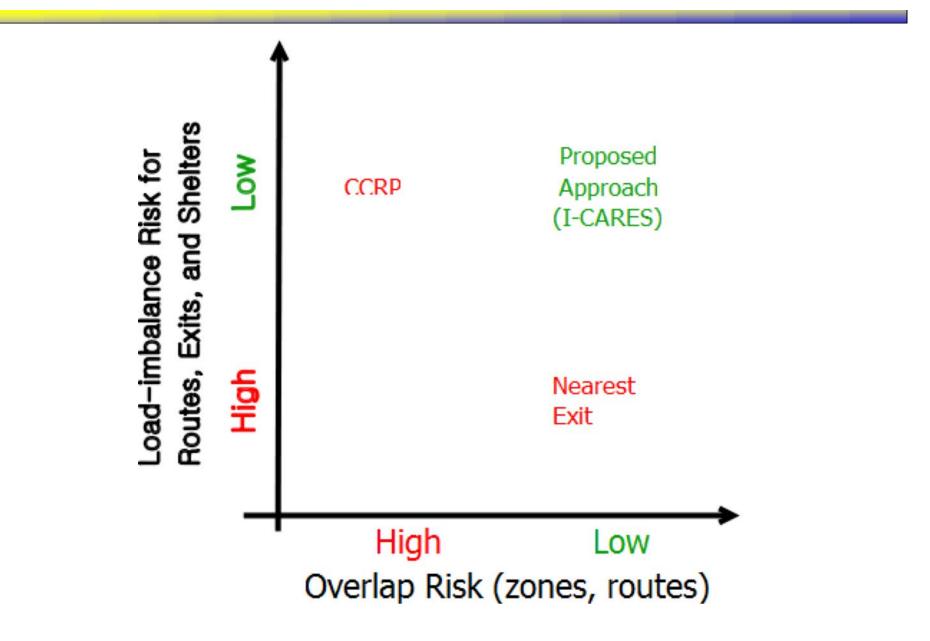
- See the latest pic taken on 08-oct-2012 on next slide. They have put fences, so I don't think that now we can consider any open area.
- The demarcated areas on ground floor are in fact meant to channelize crowed, park emergency vehicles and have breathing space avail to regulate the crowd, allow a little of breathing space during critical period, but certainly not available to

## **Open Area**

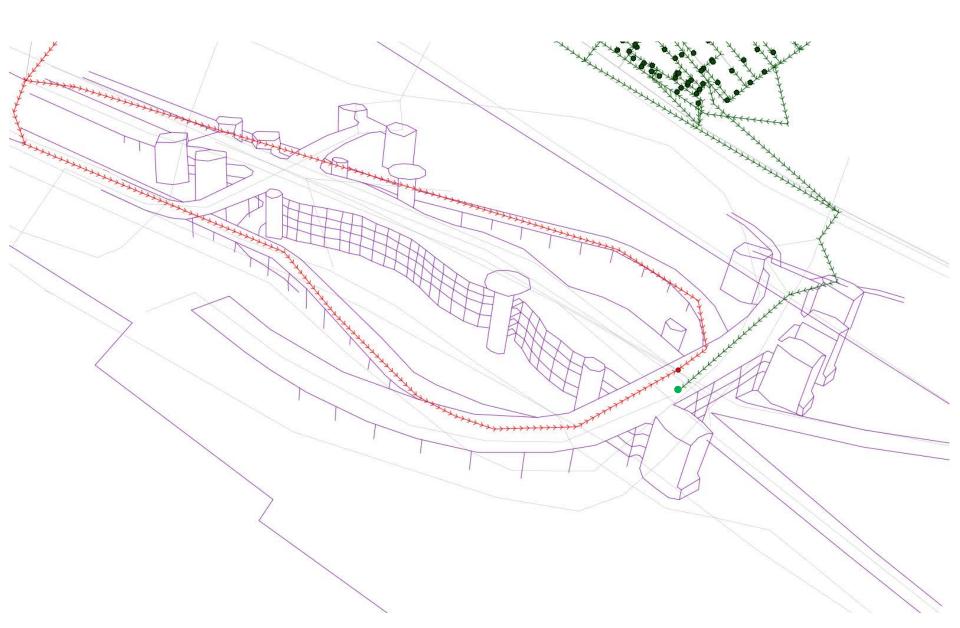


- Both the roads are 6-lane divide highways, 3 lane on each side, with 11 m clear width of roadway on each sides
- Each side is 11 m width. If all six lanes are made uni-directional, the width would be 22m.
- So capacity is 39,600 persons/hour.

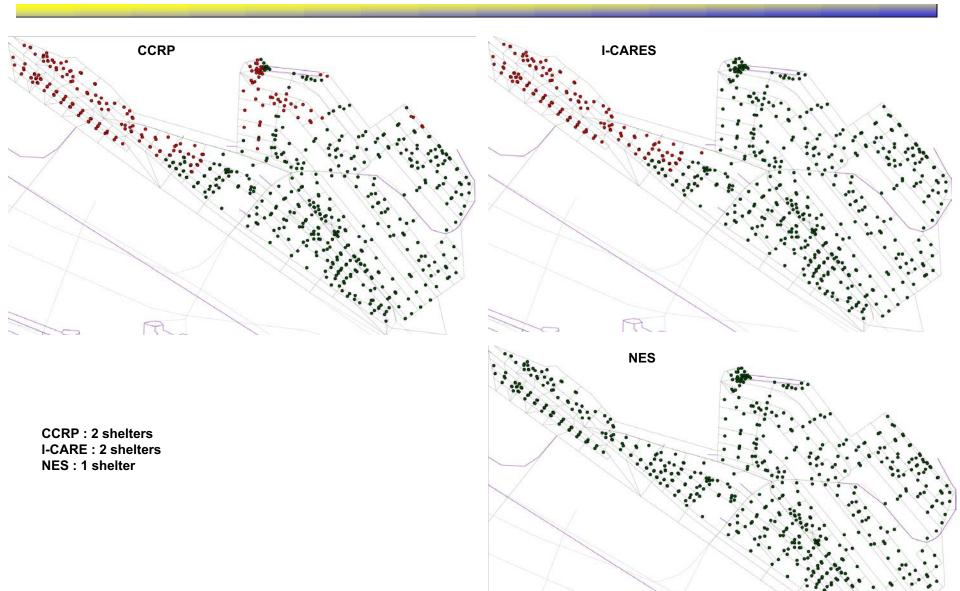
#### **Related work**



## **Experimental Result**



## **Experimental Result**



5

#### **Experimental Result**

mmulative people reaching shelt 100 NES I-CARES CCRP 80 60 40 20 0 <sup>20</sup> 40 60 80 100 120 140 160 180 200 Elasped Time (Minute) 0

# Outline

- Motivation
- Problem Statement
- Why is the problem hard?
- Related Work
- Proposed Approach
- Evaluation Case Studies
  - Nuclear Power Plant
  - Homeland Security
- Conclusion and Future works

## **Summary Messages**

- Evacuation Planning is critical for homeland defense
- Existing methods can not handle large urban scenarios
  - Communities use hand-crafted evacuation plans
- New Methods from Our Research
  - Can produce evacuation plans for large urban area
  - Reduce total time to evacuate!
  - Improves current hand-crafted evacuation plans
  - Ideas somewhat tested in the field

## **Current Limitations & Future Work**

#### Evacuation time estimates

- Approximate and optimistic
- Assumptions about available capacity, speed, demand, etc.
- No model for pedestrians, bikes, public transportation, etc.
- Quality of input data
  - Population and road network database age!
    - Ex.: Rosemount scenario an old bridge in the roadmap!
  - Data availability
    - Pedestrian routes (links, capacities and speed)
- On-line editing capabilities
  - Taking out a link (e.g. New Orleans bridge flooding) !

## **Future Work Across Disciplines**

- Data Availability
  - Estimating evacuee population, available transport capacity
  - Pedestrian data: walkway maps, link capacities based on width
- Traffic Eng.
  - Link capacity depends on traffic density
  - Modeling traffic control signals, ramp meters, contra-flow, ...
- Evacuee Behavior
  - Unit of evacuation: Individual or Household
  - Heterogeneity: by physical ability, age, vehicle ownership, language, …
- Policy Decisions
  - How to gain public's trust in plans? Will they comply?
  - When to evacuate? Which routes? Modes? Shelters? Phased evacuation?
  - Common good with awareness of winners and losers due to a decision
- Science
  - How does one evaluate an evacuation planning system ?
  - How do we calibrate parameters?